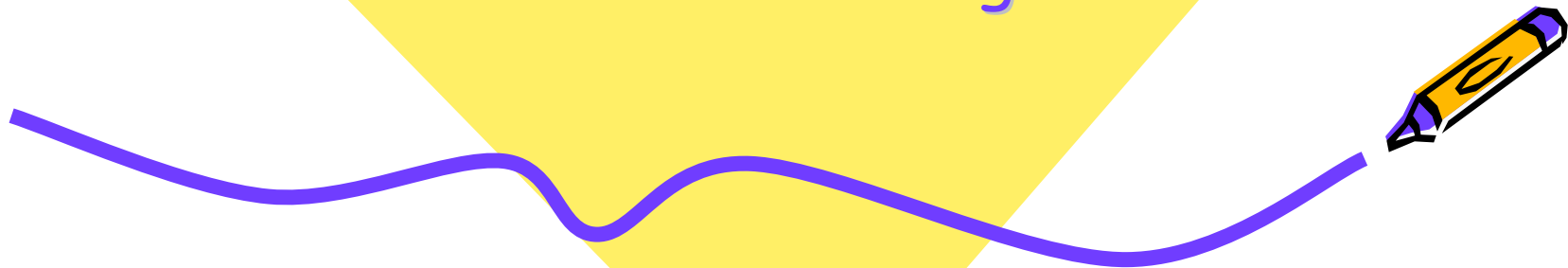


# VLSI Signal Processing

## Lecture 10 Numerical Strength Reduction





# Subexpression Elimination

- Sub-expression elimination is a **numerical transformation of the constant multiplications** that can lead to efficient hardware in terms of area, power, and speed.
- Sub-expression can only be performed on **constant multiplications** that operate on a common variable.
- It is essentially the process of examining the shift-and-add implementations of the constant multiplications and **finding redundant operations**.
- Once the redundancies are found, **these operations can be performed** once and shared among the constant multiplications.





# Example

- $a \times x$  and  $b \times x$ , where  $a=001101$  and  $b=011011$  can be performed as follows:
  - $a \times x = 000100 \times x + 001001 \times x$
  - $b \times x = 010010 \times x + 001001 \times x$   
 $= (001001 \times x) \ll 1 + 001001 \times x$
  - The term  $001001 \times x$  is redundant and can be computed only once.
  - The multiplications were implemented using 3 shifts and 3 adds as opposed to 5 shifts and 5 adds.
  - Also note that  $b \times x = (2a+1) \times x = 2(a \times x) + x$ .  
Alternately, by computing  $a \times x$  first, it also requires 3 shifts and 3 adds.
- Matching terms are redundant !!



# Multiple Constant Multiplication (MCM)



- To apply the subexpression elimination to a set of constant multipliers that multiply a common variable.
- The goal is to find the **minimum** number of shifts and adds, i.e. to find the **best match** !!
- **Iterative matching algorithm**
  1. Express each constant in the set using a binary form
  2. Determine the number of **nonzero bit-wise matches** between all of the constant in the set
  3. Choose the **best match**
  4. Eliminate the redundancy from the best match. Return the remainder and the redundancy to the set of coefficients
  5. Repeat step 2-4 until no improvement is achieved.





# MCM Example

- $a=237, b=182, c=93$ .
- Step 1

Constant	Value	Unsigned
a	237	11101101
b	182	10110110
c	93	01011101

Binary representation of constants

- Step 2, determine the matches among them
  - a v.s. b: 3 matches
  - a v.s. c: 4 matches ←
  - b v.s. c: 2 matches



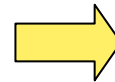


# MCM Example

- Step 3, the match between a and c is selected.
- Step 4,

Constant	Value	Unsigned
a	237	11101101
b	182	10110110
c	93	01011101

Binary representation of constants



Constant	Unsigned
Rem. of a	10100000
b	10110110
Rem. of c	00010000
Red. of a,c	01001101

Updated set of constants  
1<sup>st</sup> iteration

- Repeat the process





# Example MCM

Constant	Unsigned
Rem. of a	00000000
Rem. of b	00010110
Rem. of c	00010000
Red. of a,c	01001101
Red. of Rem a,b	10100000

→ Redundant terms  
→ (computed only once)

Updated set of constants  
2<sup>nd</sup> iteration

- The implementations are as follows:

$$a = [01001101 + 10100000]$$

$$b = [00010110 + 10100000]$$

$$c = [00010000 + 10100000]$$

9 shifts and 9 adds !!





# Linear Transformations

- One can apply the iterative matching algorithm to linear transformations.
- General form:  $\mathbf{y}_{m \times 1} = \mathbf{T}_{m \times n} \mathbf{x}_{n \times 1}$       $y_i = \sum_{j=1}^n t_{ij} x_j, i = 1, \dots, m$
- 3 steps
  - To minimize the number of shifts and adds required to compute the product  $t_{ij} x_j$  by using the iterative matching algorithm
  - Formation of unique products using the sub-expression found in the 1st step.
  - Final step involves the sharing of adds, which is common among the  $y_i$ 's. (This step is very similar to MCM problem)







# Example

$$T = \begin{bmatrix} 7 & 8 & 2 & 13 \\ 12 & 11 & 7 & 13 \\ 5 & 8 & 2 & 15 \\ 7 & 11 & 7 & 11 \end{bmatrix}$$

- The constants in each column multiply to a common variable. For Example  $x_1$  is multiplied to the set of constants [7, 12, 5, 7].
- Applying iterative matching algorithm the following table is obtained.

Column 1	Column 2	Column 3	Column 4
0101	1000	0010	1001
0010	1011	0111	0100
1100			0010





- Next, the unique products are formed as shown below:

$$p_1 = 0101 * x_1, p_2 = 0010 * x_1, p_3 = 1100 * x_1$$

$$p_4 = 1000 * x_2, p_5 = 1011 * x_2,$$

$$p_6 = 0010 * x_3, p_7 = 0111 * x_3$$

$$p_8 = 1001 * x_4, p_9 = 0100 * x_4, p_{10} = 0010 * x_4$$

- Using these products the  $y_i$ 's are as follows:

$$y_1 = p_1 + p_2 + p_4 + p_6 + p_8 + p_9$$

$$y_2 = p_3 + p_5 + p_7 + p_8 + p_9;$$

$$y_3 = p_1 + p_4 + p_6 + p_8 + p_9 + p_{10};$$

$$y_4 = p_1 + p_2 + p_5 + p_7 + p_8 + p_{10};$$





- This step involves sharing of additions which are common to all  $y_i$ 's. For this each  $y_i$  is represented as  $k$  bit word ( $1 \leq k \leq 10$ ), where each of the  $k$  products formed after the 2<sup>nd</sup> step represents a particular bit position. Thus,

$$y_1 = 1101010110, y_2 = 0010101110,$$

$$y_3 = 1001010111, y_4 = 1100101101.$$

- Applying iterative matching algorithm to reduce the number of additions required for  $y_i$ 's we get:

$$y_1 = p_2 + (p_1 + p_4 + p_6 + p_8 + p_9);$$

$$y_2 = p_3 + p_9 + (p_5 + p_7 + p_8);$$

$$y_3 = p_{10} + (p_1 + p_4 + p_6 + p_8 + p_9);$$

$$y_4 = p_1 + p_2 + p_{10} + (p_5 + p_7 + p_8);$$

- The total number of additions are reduced from 35 to 20.





# Polynomial Evaluation

- One can apply the subexpression elimination to polynomial evaluation
- Suppose we are to evaluate the polynomial
$$x^{13} + x^7 + x^4 + x^2 + x$$
- By directly computation, it requires **22** multiplications
- Subexpression elimination
  - Examining the exponents, 1, 2, 4, 7, and 13, and considering their binary representations
  - Applying sub-expression sharing to the exponents, then
$$x^8(x^4x) + x^2(x^4x) + x^4 + x^2 + x$$
  - The terms  $x^2$ ,  $x^4$  and  $x^8$  each requires one multiplication:
$$x^2 = x \times x, x^4 = x^2 \times x^2, x^8 = x^4 \times x^4$$
  - Totally, it requires **6** multiplications





# Multiple Polynomials

1. To reduce the number of multiplications required to generate the various powers of  $x$
  2. To reduce the number of shifts and adds required to implement the multiplications of the power terms by the constant coefficients
- Example:

$$w(x)=11x^5+3x^4+6x^3+5x,$$

$$y(x)=13x^5+7x^4+11x^3,$$

$$w(x)=7x^5+15x^4+5x^2+7x$$

1. exponent: 1, 2, 3, 4, 5
2. coefficient: (11,13,7), (3, 7, 15), (6,11), (5,7)





# Subexpression Sharing

- Example of common sub-expression elimination within a single multiplication :

$$y = 0.10\bar{1}00010\bar{1}^*x. \quad \text{CSD, 2's-complements fixed point rep.}$$

This may be implemented as:

$$y = (x \gg 1) - (x \gg 3) + (x \gg 7) - (x \gg 9).$$

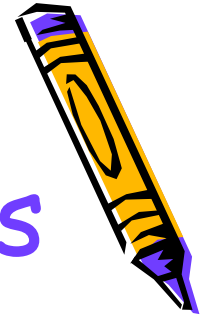
Alternatively, this can be implemented as,

$$x2 = x - (x \gg 2)$$

$$y = (x2 \gg 1) + (x2 \gg 7)$$

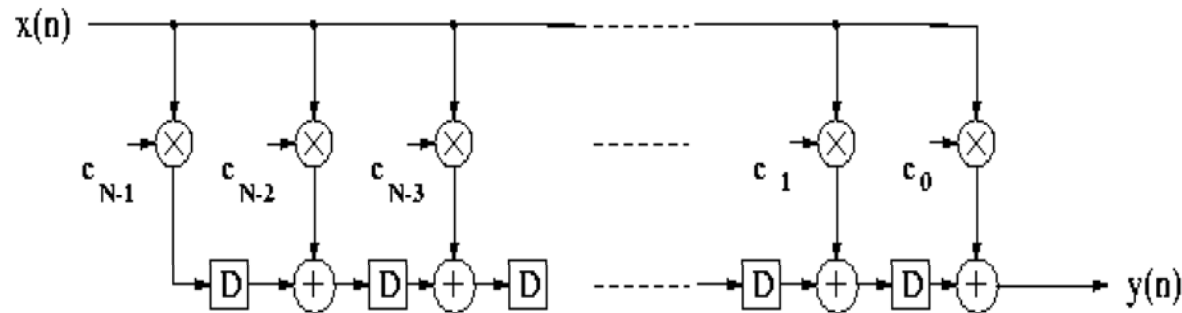
which requires one less addition.





# Subexpression Sharing in Filters

- Data broadcast filter architecture:
  - Several constants need to be multiplied to a common variables:



$$y(n) = c_0x(n) + c_1x(n-1) + \dots + c_{N-1}x(n-N+1)$$



# Steps

- Represent a filter operation by a table (matrix)  $\{x_{ij}\}$ , where the rows are indexed by delay  $i$  and the columns by shift  $j$ , i.e., the row  $i$  is the coefficient  $c_i$  for the term  $x(n-i)$ , and the column 0 in row  $i$  is the msb of  $c_i$  and column  $W-1$  in row  $i$  is the lsb of  $c_i$ , where  $W$  is the word length.
- The row and column indexing starts at 0.
- The entries are 0 or 1 if 2's complement representation is used and  $\{1, 0, 1\}$  if CSD is used.
- A non-zero entry in row  $i$  and column  $j$  represents  $x(n-i) \gg j$ . It is to be added or subtracted according to whether the entry is +1 or -1.







# Example: 3-Tap FIR Filter

$$y(n) = 1.000\bar{1}00000 * x(n) + 0.\bar{1}0\bar{1}0\bar{1}00\bar{1}0 * x(n-1) + 0.000\bar{1}0000\bar{1} * x(n-2)$$

CSD Coeff.

$c_0$	1			-1					
$c_1$		-1		-1		1			1
$c_2$					1				-1

7 adds. !!

This filter has 8 non-zero terms and thus requires 7 additions. But, the sub-expressions  $x1 + x1[-1] \gg 1$  occurs 4 times in shifted and delayed forms by various amounts as circled. So, the filter requires 4 adds.

$$x2 = x1 - x1[-1] \gg 1$$

$$y = x2 - (x2 \gg 4) - (x2[-1] \gg 3) + (x2[-1] \gg 8)$$

An alternative realization is :

$$x2 = x1 - (x1 \gg 4) - (x1[-1] \gg 3) + (x1[-1] \gg 8)$$

$$y = x2 - (x2[-1] \gg 1).$$





# Example: 4-Tap FIR Filter

$$y(n) = \bar{1}.01010000010 * x(n) + 0.\bar{1}000\bar{1}0\bar{1}0\bar{1}0\bar{1} * x(n-1) \\ + 0.\bar{1}00100000010 * x(n-2) + 1.00000010\bar{1}000 * x(n-4)$$

The substructure matching procedure for this design is as follows:

- Start with the table containing the coefficients of the FIR filter. An entry with absolute value of 1 in this table denotes add or subtract of  $x^1$ . Identify the best sub-expression of size 2.

The number of occurrences

-1	1		1					1	
	-1			-1		-1		-1	-1
	-1		1					1	
1					1		-1		





- Remove each occurrence of each sub-expression and replace it by a value of 2 or -2 in place of the first (row major) of the 2 terms making up the sub-expression.

-1		2		1						2	
					-2		-1				-2
	-2										
						1		-1			

	1
-1	

- Record the definition of the sub-expression. This may require a negative value of shift which will be taken care of later.

$$x2 = x1 - x1[-1] \gg (-1)$$



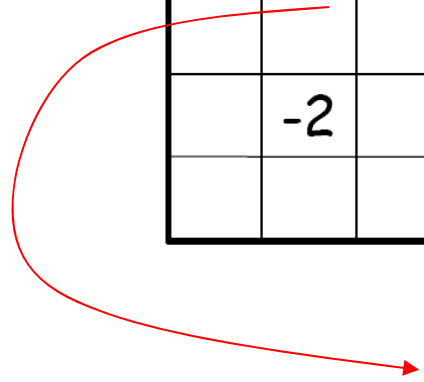


- Continue by finding more subexpressions until done.

-1	2	1						2	
				-2	-1				-2
	-2								
					1	-1			



-1	3							2	
				-3					-2
	-2								
					1	-1			



$$x3 = x2 + x1 \gg 2$$





- Write out the complete definition of the filter.

$$x2 = x1 - x1[-1] \gg (-1)$$

$$x3 = x2 + x1 \gg 2$$

$$y = -x1 + x3 \gg 2 + x2 \gg 10 - x3[-1] \gg 5 - x2[-1] \gg 11 \\ -x2[-2] \gg 1 + x1[-3] \gg 6 - x1[-3] \gg 8.$$

	0	1	2	3	4	5	6	7	8	9	10	11
0	-1		3								2	
-1						-3						-2
-2		-2										
-3							1		-1			
	msb						lsb					





- If any sub-expression definition involves negative shift, then modify the definition and subsequent uses of that variable to remove the negative shift as shown below:

$$x2 = x1 - x1[-1] \gg (-1)$$

$$x2 = x1 \gg 1 - x1[-1]$$

	1
-1	

$$x2 = x1 \gg 1 - x1[-1]$$

$$x3 = x2 + x1 \gg 3$$

$$y = -x1 + x3 \gg 1 + x2 \gg 9 - x3[-1] \gg 4 - x2[-1] \gg 10 - x2[-2] + x1[-3] \gg 6 - x1[-3] \gg 8.$$

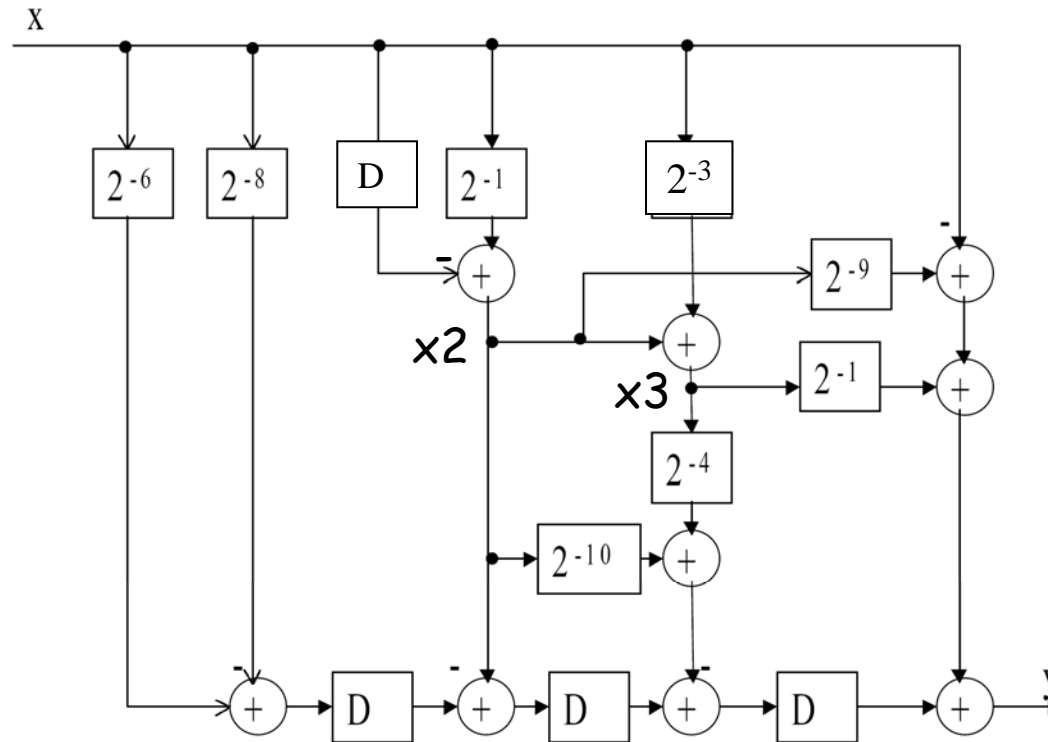




$$x_2 = x_1 \gg 1 - x_1[-1]$$

$$x_3 = x_2 + x_1 \gg 3$$

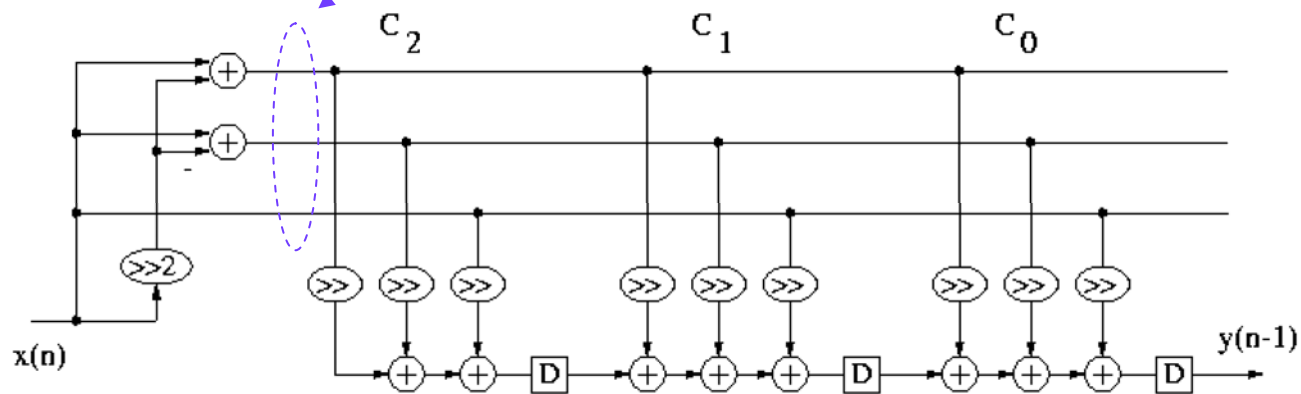
$$y = -x_1 + x_3 \gg 1 + x_2 \gg 9 - x_3[-1] \gg 4 - x_2[-1] \gg 10 - x_2[-2] + x_1[-3] \gg 6 - x_1[-3] \gg 8.$$





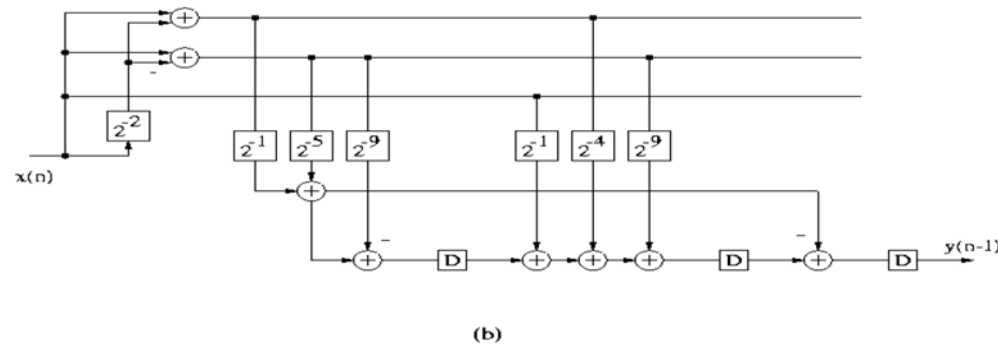
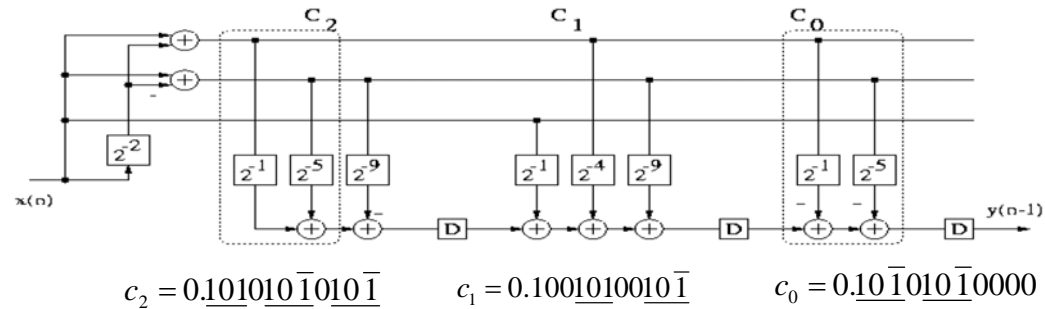
# Remarks

- Digital filters can be implemented with less hardware using CSD coefficients.
- In CSD, 2 most common subexpressions are  $x-x\gg 2$  and  $x+x\gg 2$ , corresponding to sequences 101 and 101, respectively.
- Fact: all CSD coefficients can be built using 3 fundamental subexpressions:  $10\bar{1}$ , 101, and 1.
- Example





# Using 2 Most Common Subexpression in CSD Representations

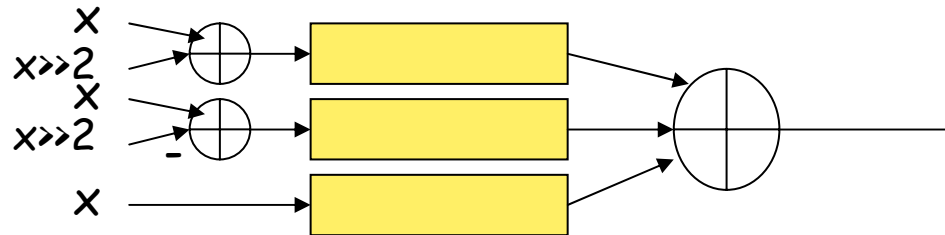


3-tap FIR filter with coefficients  $c_2 = 0.101010\bar{1}010\bar{1}$ ,  $c_1 = 0.1001010010\bar{1}$  and  $c_0 = 0.10\bar{1}010\bar{1}0000$ . 2 additions in the dotted square in (a) are shared in (b). Filter requires only 7 additions and 7 shifts as opposed to 12 adds and 12 shifts in standard multiplierless implementation.





# Remark



- An alternative layout is shown above.
- In this case, best results will be achieved if three data paths are to some extent balanced.
- Balance  $\rightarrow$  the number of adds (or adders) in each stages are (statistically) minimum  $\rightarrow$  this achieves the maximum clock rate of the circuit
- Note:
  - The number of terms in the  $x$ -data-path is on the average twice as many as in the  $(x+x \gg 2)$  and  $(x-x \gg 2)$  paths
  - This inequality can be redressed by swapping  $x$  terms for  $(x+x \gg 2)$  and  $(x-x \gg 2)$  terms.
  - Example:  $1001 \rightarrow \underline{101}\bar{1}$ ,  $10001 \rightarrow 10\underline{1}00 + 00\underline{101}$

