

# Review of Discrete Fourier Transform



- $x[n] \quad -\infty < n < +\infty$

- Fourier Transform

$$X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}$$

- Z-transform

$$X(z) = \sum_{n=-\infty}^{\infty} x[n]z^{-n}$$

- If  $x[n] \quad 0 \leq n \leq N-1$  (finite-duration sequence)

-  Discrete Fourier Transform (DFT)





# 4 Forms of Fourier Transform

## Symbol:

$x_c(t)$  ----- aperiodic continuous signals

$\tilde{x}_c(t)$  ----- periodic continuous signals

$\Omega$  ----- analog frequency

$\omega$  ----- digital frequency      "Sampled" frequency

$(\omega = \Omega T)$

$t_p$  ----- period of periodic signals such as  $x_c(t)$

$X(j\Omega)$  ----- Fourier transform of CT signals

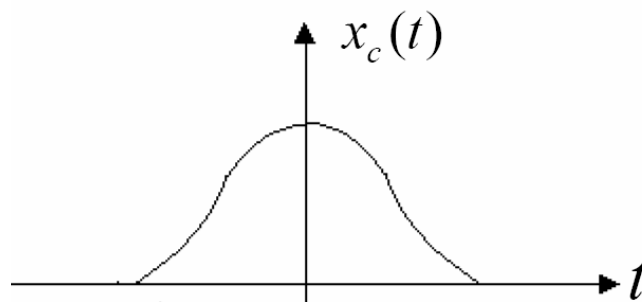
$X(e^{j\omega})$  ----- Fourier transform of sequences



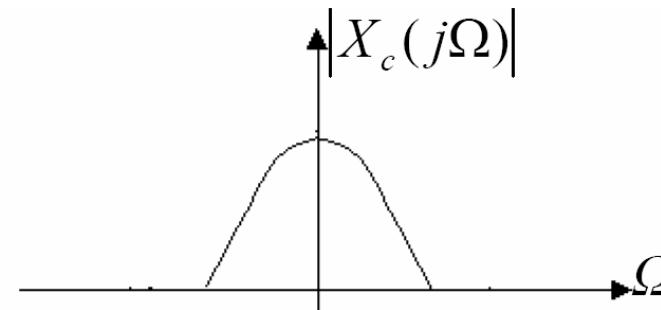
# Continuous-Time and Continuous-Frequency



$$\begin{cases} X_c(j\Omega) = \int_{-\infty}^{\infty} x_c(t) e^{-j\Omega t} dt \\ x_c(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X_c(j\Omega) e^{j\Omega t} d\Omega \end{cases}$$



Continuous  
Aperiodic



Continuous  
Aperiodic

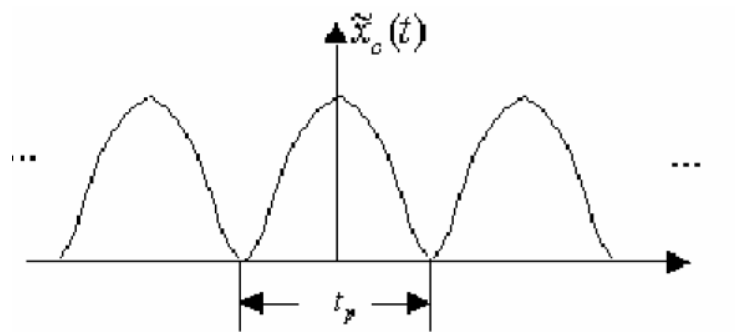


# Continuous-Time and Discrete-Frequency

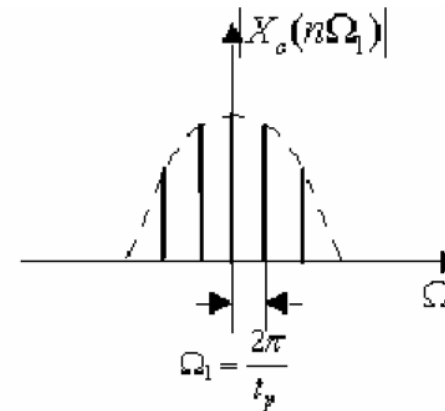


$$\begin{cases} X_c(n\Omega_1) = \frac{1}{t_p} \int_{-\frac{t_p}{2}}^{\frac{t_p}{2}} \tilde{x}_c(t) e^{-jn\Omega_1 t} dt \\ \tilde{x}_c(t) = \sum_{n=-\infty}^{\infty} X_c(n\Omega_1) e^{jn\Omega_1 t} \end{cases} \quad \text{where:} \quad \Omega_1 = \frac{2\pi}{t_p}$$

Fourier series of periodic continuous signals



Periodic  
Continuous



Discrete  
Aperiodic

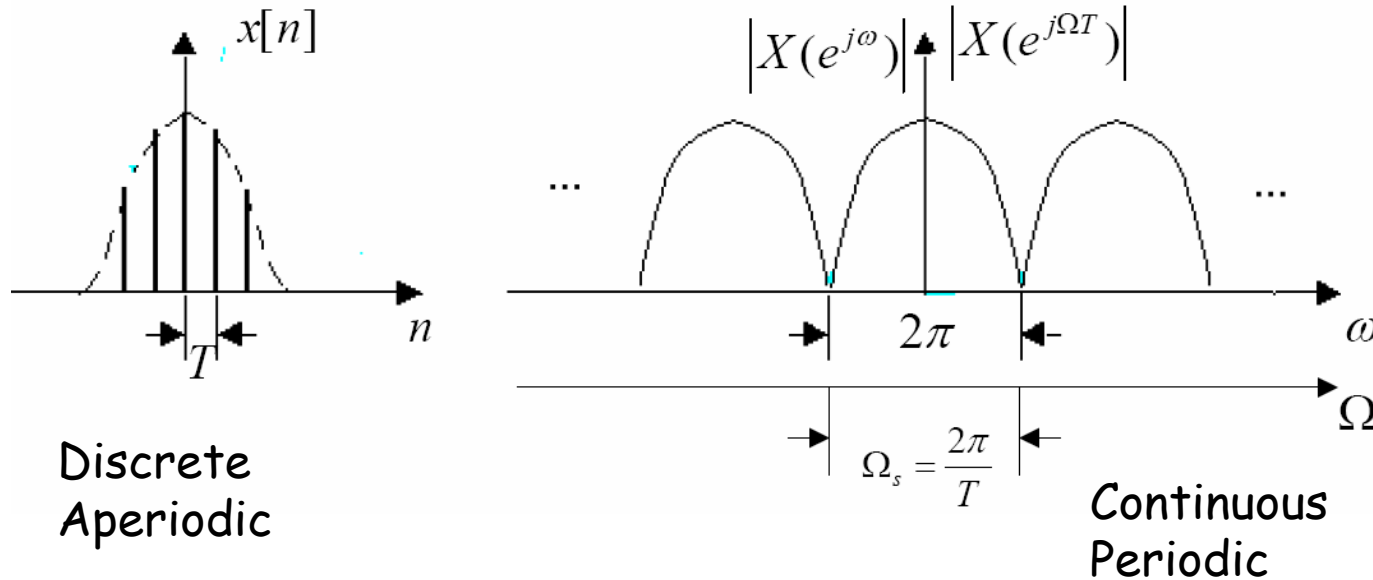


# Discrete-Time and Continuous-Frequency



$$\begin{cases} X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n} \\ x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega})e^{j\omega n} d\omega \end{cases}$$

Fourier transform of aperiodic discrete signals

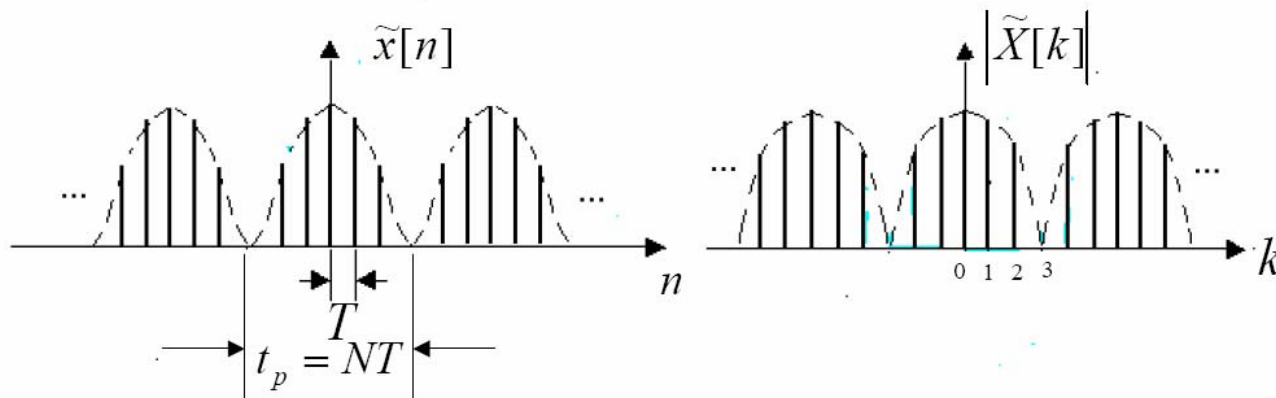




# Discrete Fourier Transform

time-domain: periodic, discrete

frequency-domain: discrete, periodic



- DFT is identical to samples of Fourier transforms
- In DSP applications, we are able to store only a finite number of samples
- we are able to compute the spectrum only at specific discrete values of  $\omega$





# Discrete Fourier Transform

- Discrete Fourier transform (DFT) pairs

$$X[k] = \sum_{n=0}^{N-1} x[n] W_N^{kn}, \quad k = 0, 1, \dots, N-1$$

N complex multiplications  
N-1 complex additions

$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] W_N^{-kn}, \quad n = 0, 1, \dots, N-1,$$

where  $W_N^{-kn} = e^{-j\frac{2\pi}{N}kn}$

- DFT/IDFT can be implemented by using the same hardware
- It requires  $N^2$  complex multiplications and  $N(N-1)$  complex additions



# More About DFT

- Properties of Discrete Fourier Transform
- Linear Convolution and Discrete Fourier Transform
- Discrete Cosine Transform







# Periodic Sequence

- Consider a periodic sequence  $\tilde{x}[n]$  of period  $N$
- The sequence can be represented by **Fourier series**

$$\tilde{x}[n] = \frac{1}{N} \sum_k \tilde{X}[k] e^{j(2\pi/N)kn}$$

- The Fourier series for any discrete-time signal with period  $N$  requires only  **$N$  harmonically related complex exponentials**.

$$\therefore e_{k+lN}[n] = e^{j(2\pi/N)(k+lN)n} = e^{j(2\pi/N)kn} = e_k[n]$$

$$\therefore \tilde{x}[n] = \frac{1}{N} \sum_{k=0}^{N-1} \tilde{X}[k] e^{j(2\pi/N)kn}$$





To obtain  $\tilde{X}[k]$  Apply the Orthogonality property, we have

$$\sum_{n=0}^{N-1} \tilde{x}[n] e^{-j(2\pi/N)rn} = \sum_{n=0}^{N-1} \frac{1}{N} \sum_{k=0}^{N-1} \tilde{X}[k] e^{j(2\pi/N)(k-r)n}$$

Interchange the order of summation

$$\sum_{n=0}^{N-1} \tilde{x}[n] e^{-j(2\pi/N)rn} = \sum_{k=0}^{N-1} \tilde{X}[k] \left[ \frac{1}{N} \sum_{n=0}^{N-1} e^{j(2\pi/N)(k-r)n} \right]$$

Because:

$$\frac{1}{N} \sum_{n=0}^{N-1} e^{j(2\pi/N)(k-r)n} = \begin{cases} 1, & k-r = mN, m \in \mathbb{Z} \\ 0, & \text{otherwise} \end{cases}$$

$$\sum_{n=0}^{N-1} \tilde{x}[n] e^{-j\left(\frac{2\pi}{N}\right)rn} = \tilde{X}[r]$$

The coefficients are also periodic with period N



# DFS Representation of a Periodic Sequence



Define:  $W_N = e^{-j(2\pi/N)}$

$$\tilde{x}[n] \xleftrightarrow{\text{DFS}} \tilde{X}[k]$$

Synthesis equation

$$\tilde{x}[n] = \frac{1}{N} \sum_{k=0}^{N-1} \tilde{X}[k] W_N^{-kn}$$

Analysis equation

$$\tilde{X}[k] = \sum_{n=0}^{N-1} \tilde{x}[n] W_N^{kn}$$

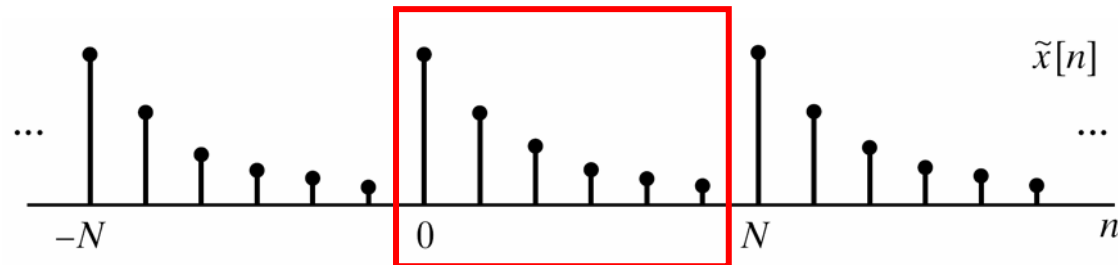
$\tilde{X}[k]$  and  $\tilde{x}[n]$  are periodic sequence of period  $N$



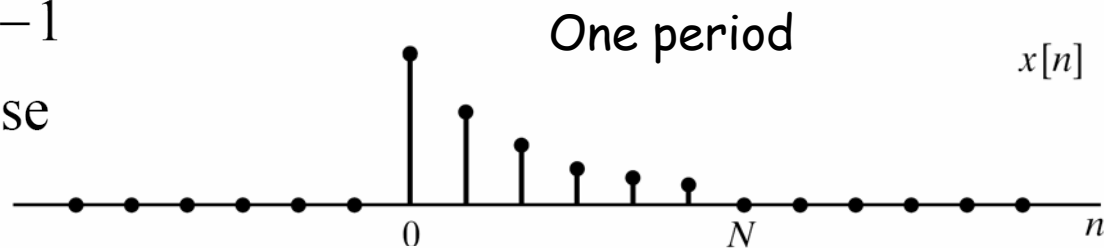


# Physical Significance

Let



$$x[n] = \begin{cases} \tilde{x}[n] & 0 \leq n \leq N-1 \\ 0 & \text{otherwise} \end{cases}$$



Then

$$X(e^{j\omega}) = \sum_{n=0}^{N-1} x[n]e^{-j\omega n} = \sum_{n=0}^{N-1} \tilde{x}[n]e^{-j\omega n}$$

We have:

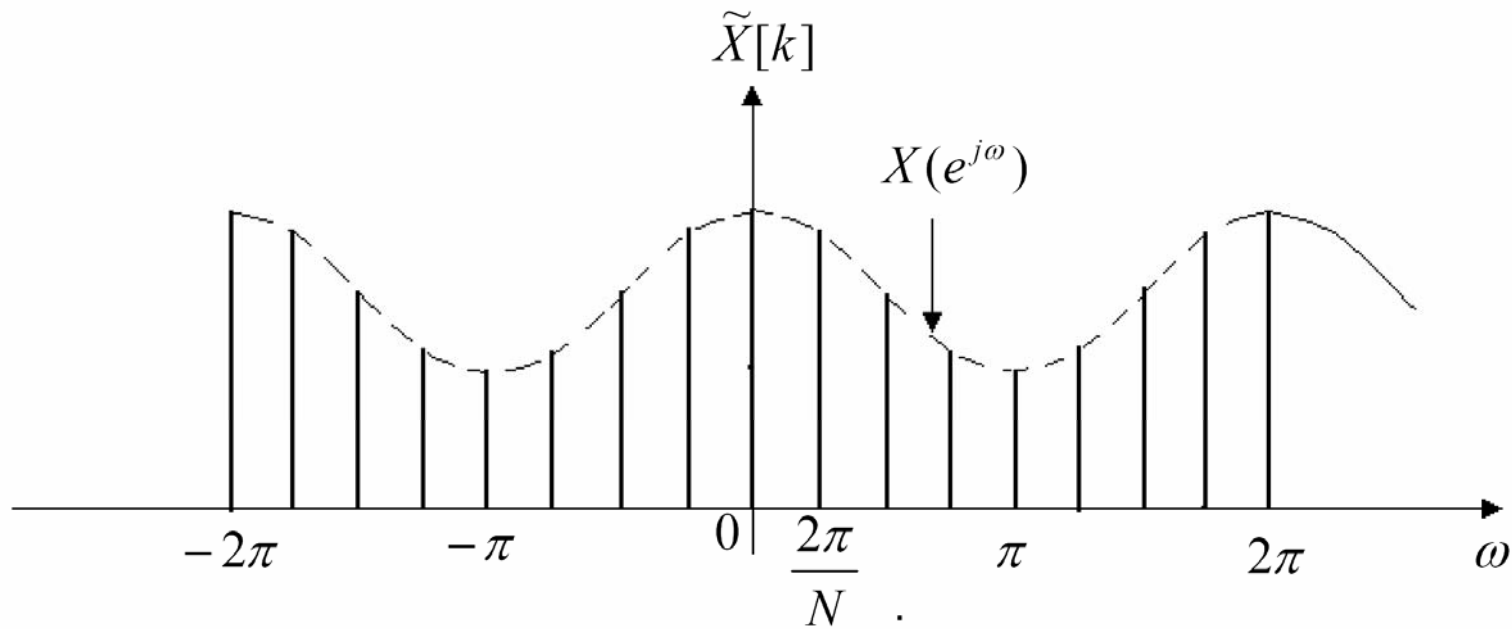
$$\tilde{X}[k] = \sum_{n=0}^{N-1} \tilde{x}[n]W_N^{kn} \rightarrow \boxed{\tilde{X}[k] = X(e^{j\omega}) \big|_{\omega=2\pi k/N}}$$





# $\tilde{X}[k]$ vs $X(e^{j\omega})$

## Example





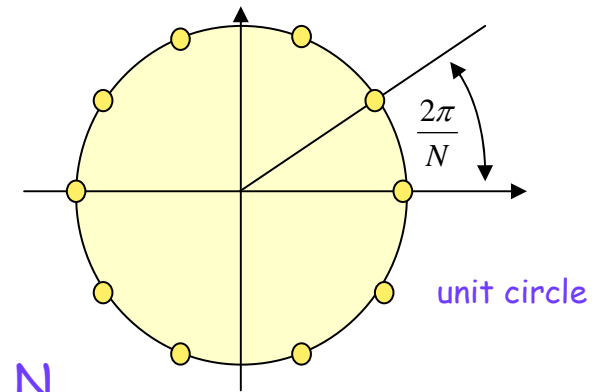
# Sampling the Fourier Transform

Suppose  $X(e^{j\omega}) = \sum_{m=-\infty}^{\infty} x[m]e^{-j\omega m}$  exists

Then

$$\tilde{X}[k] = X(e^{j\omega}) \Big|_{\omega=(2\pi/N)k} = X(e^{(2\pi/N)k})$$

or  $\tilde{X}[k] = X(z) \Big|_{z=e^{j(2\pi/N)k}} = X(e^{(2\pi/N)k})$



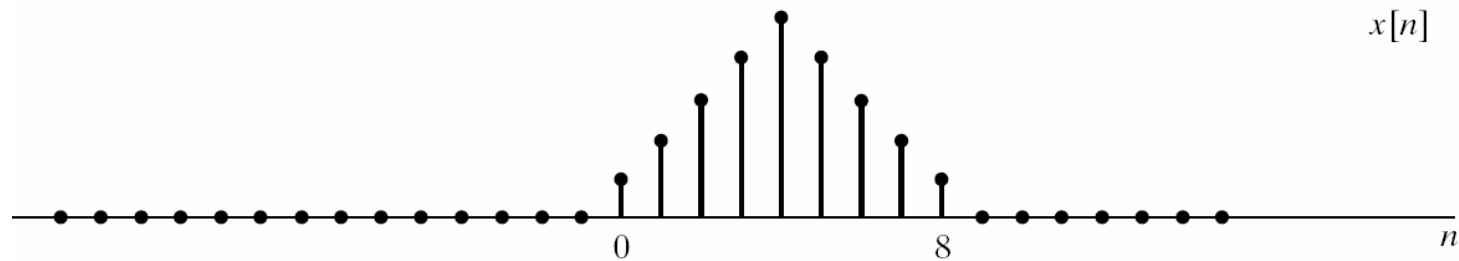
The sampling sequence is periodic with period N

$$\begin{aligned} \text{Since } \tilde{x}[n] &= \frac{1}{N} \sum_{k=0}^{N-1} \tilde{X}[k] W_N^{-kn} = \frac{1}{N} \sum_{k=0}^{N-1} \left[ \sum_{m=-\infty}^{\infty} x[m] e^{-j(2\pi/N)km} \right] W_N^{-kn} \\ &= \sum_{m=-\infty}^{\infty} x[m] \left[ \frac{1}{N} \sum_{k=0}^{N-1} W_N^{-k(n-m)} \right] = x[n] * \sum_{r=-\infty}^{\infty} \delta[n+rN] \end{aligned}$$

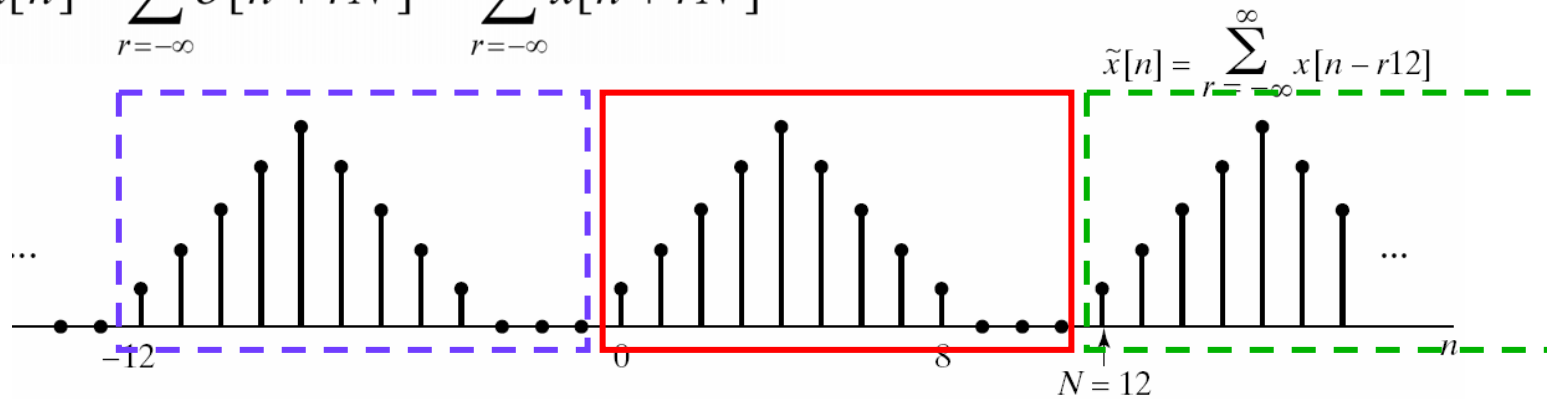




# $\tilde{x}[n]$ VS $x[n]$



$$\tilde{x}[n] = x[n] * \sum_{r=-\infty}^{\infty} \delta[n + rN] = \sum_{r=-\infty}^{\infty} x[n + rN]$$



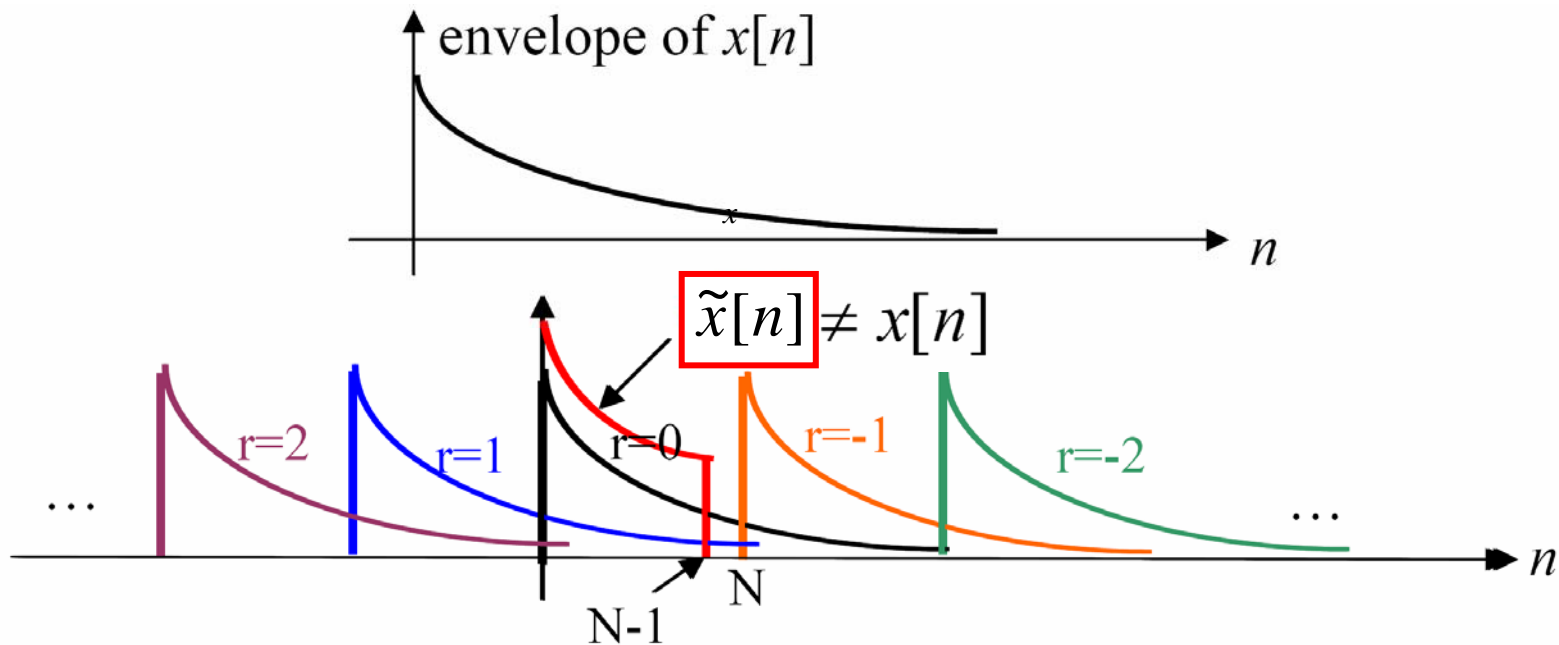
By adding together an infinite number of shifted replicas of  $x[n]$





# Aliasing Problem 1

- $x[n]$  is infinite-length sequence

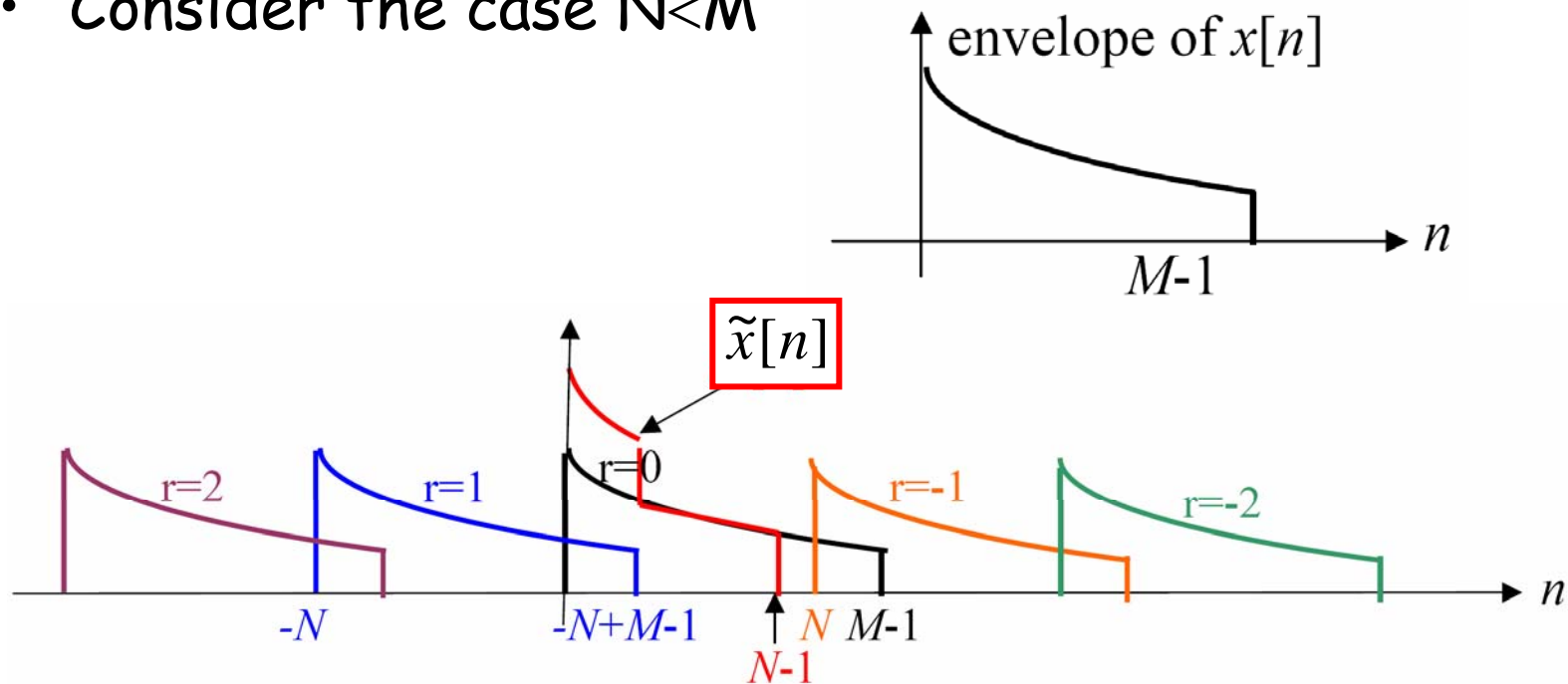






# Aliasing Problem 2

- If  $x[n]$  is finite-length sequence,  $0 \leq n \leq M-1$
- Consider the case  $N < M$



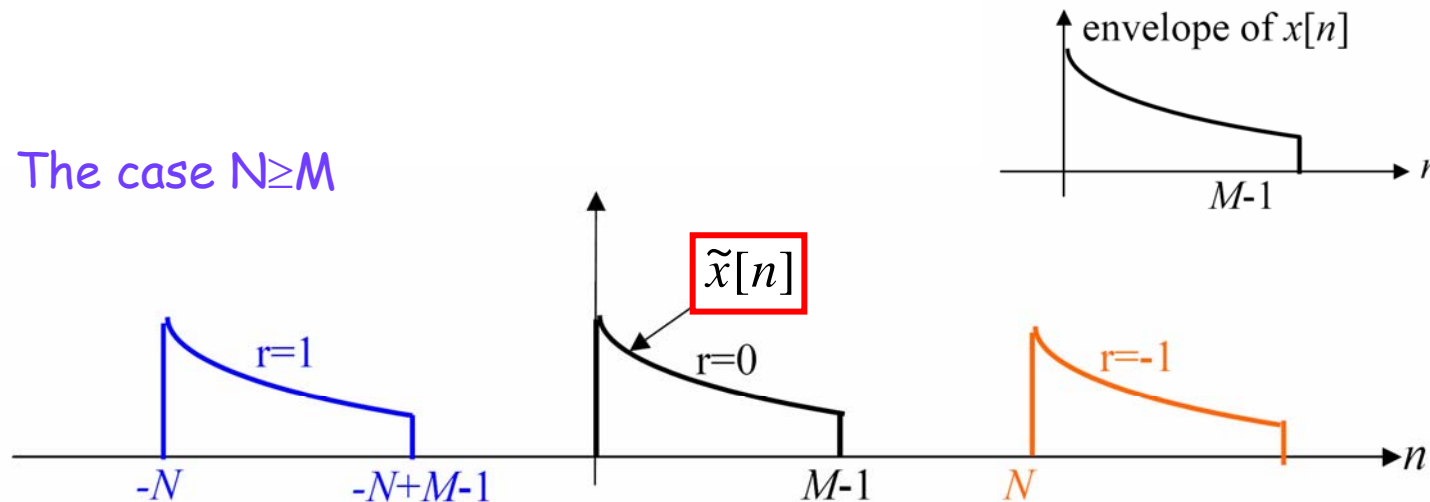
$$\tilde{x}[n] \neq x[n]$$





# Concluding Remarks

The case  $N \geq M$



**Conclusion:** If the length of sequence  $x[n]$  is  $M$ , then the sampling points  $N$  of its Fourier transform must be larger than or equal to  $M$ , otherwise, we cannot recover  $x[n]$  from  $\tilde{x}[n]$ , i.e.

$$x[n] = \begin{cases} \tilde{x}[n] & 0 \leq n \leq N-1 \\ 0 & \text{otherwise} \end{cases}$$

( $n$  modulo  $N$ )

↓

$$\tilde{x}[n] = x[(n)_N]$$



# Property of DFT



- Linearity

if  $x_1[n] \xleftrightarrow{DFT} X_1[k]$  of length  $N_1$

$x_2[n] \xleftrightarrow{DFT} X_2[k]$  of length  $N_2$

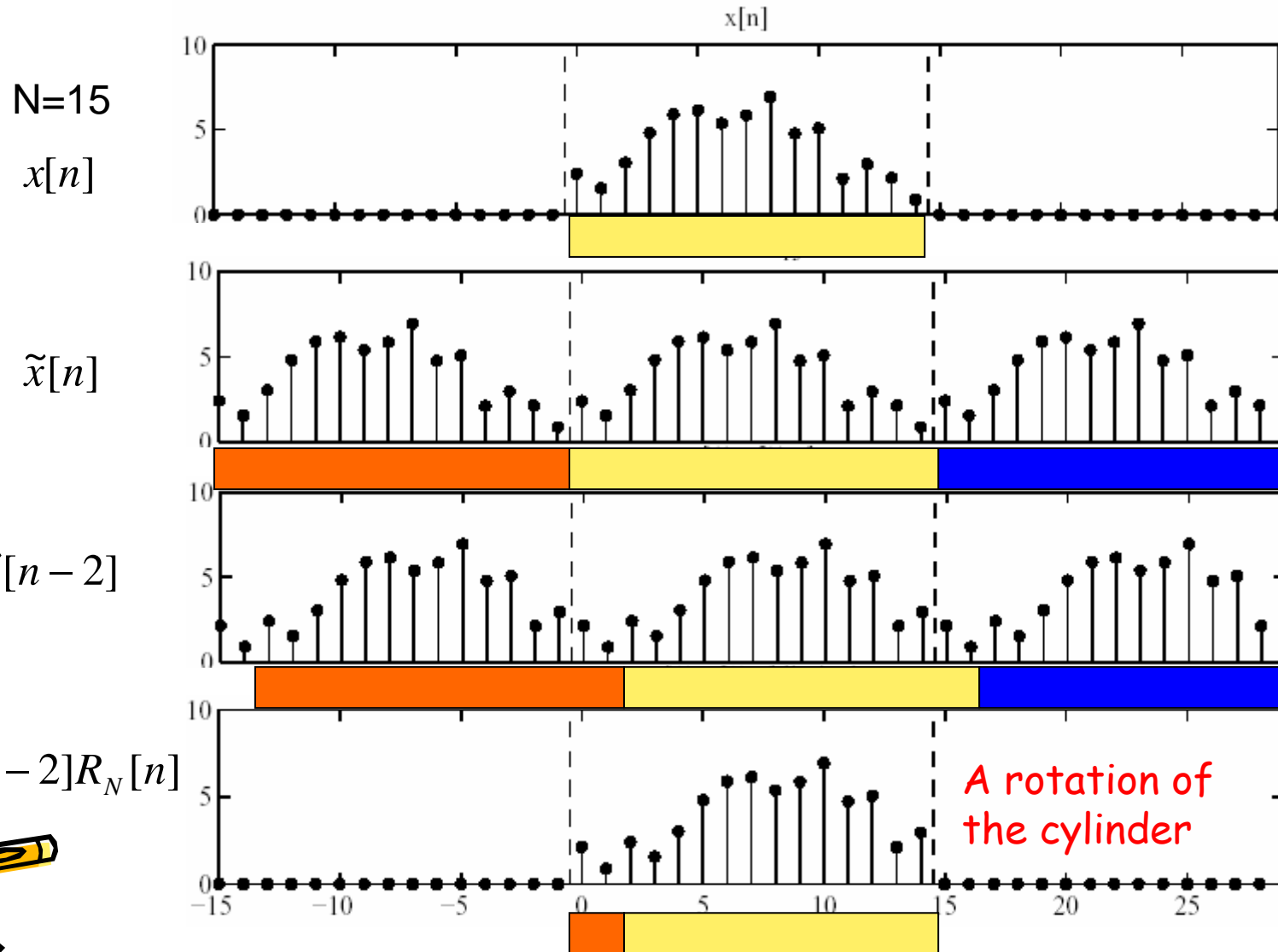
then  $ax_1[n] + bx_2[n] \xleftrightarrow{DFT} aX_1[k] + bX_2[k]$

of length  $N_3 = \max[N_1, N_2]$



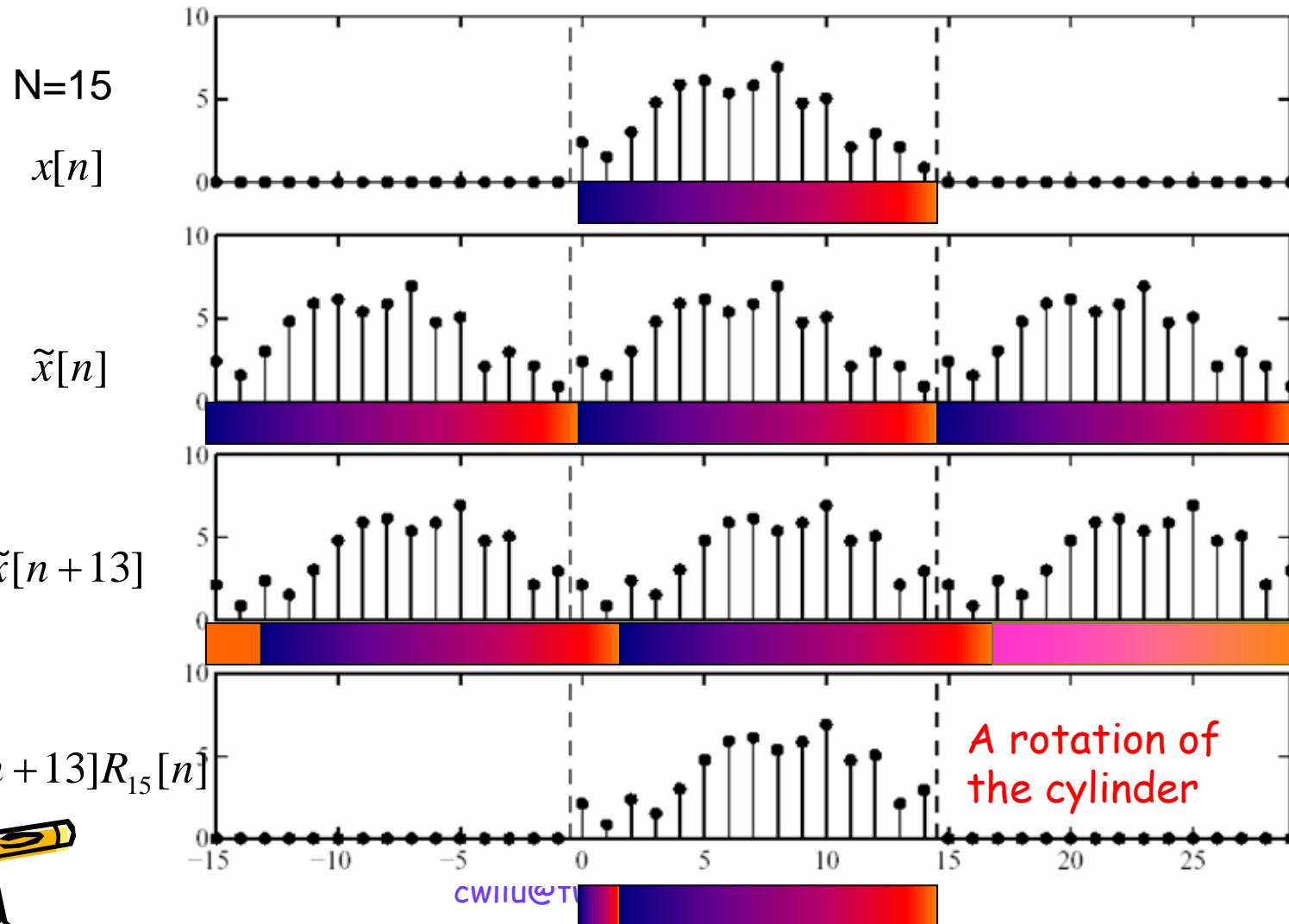


# Circular Shift of a Sequence





# Circular Shift of a Sequence





# Property of DFT

- Circular Shift

if  $x[n] \xleftrightarrow{\mathcal{DFT}} X[k]$  of length  $N$

then  $x[((n-m))_N] \xleftrightarrow{\mathcal{DFT}} e^{-j(2\pi k/N)m} X[k]$   
 $0 \leq m \leq N-1$

A rotation of the sequence in the interval

that is  $x[((n-m))_N] \xleftrightarrow{\mathcal{DFT}} W_N^{mk} X[k]$   
 $0 \leq n \leq N-1$

On the other hand

$W_N^{-ln} x[n] \xleftrightarrow{\mathcal{DFT}} X[((k-l))_N] \quad 0 \leq l \leq N-1$



# Other Properties of DFT

- Duality
  - 8.6.3
- Symmetry
  - 8.6.4



# More About DFT

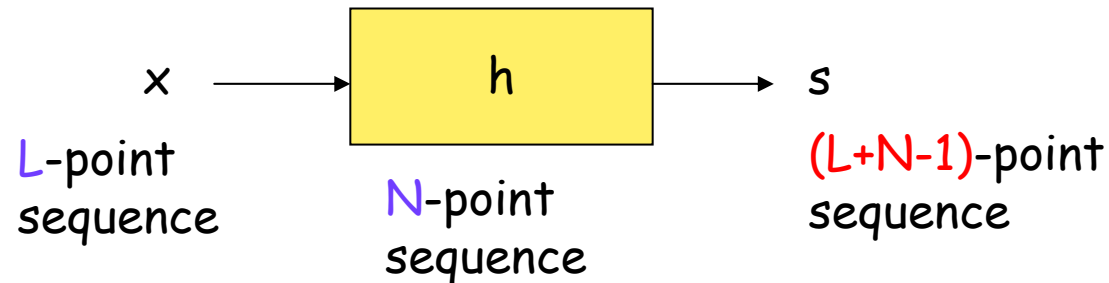
- Properties of Discrete Fourier Transform
- Linear Convolution and Discrete Fourier Transform
- Discrete Cosine Transform







# Review of Convolution



- Given two sequences:
  - Data sequence  $x_i$ ,  $0 \leq i \leq N-1$ , of length  $N$
  - Filter sequence  $h_i$ ,  $0 \leq i \leq L-1$ , of length  $L$
- Linear convolution NL multiplications

$$y_i = x_i * h_i = h_i * x_i, \quad i = 0, 1, \dots, L + N - 2$$
- Direct computation, for example 2-by-2 convolution

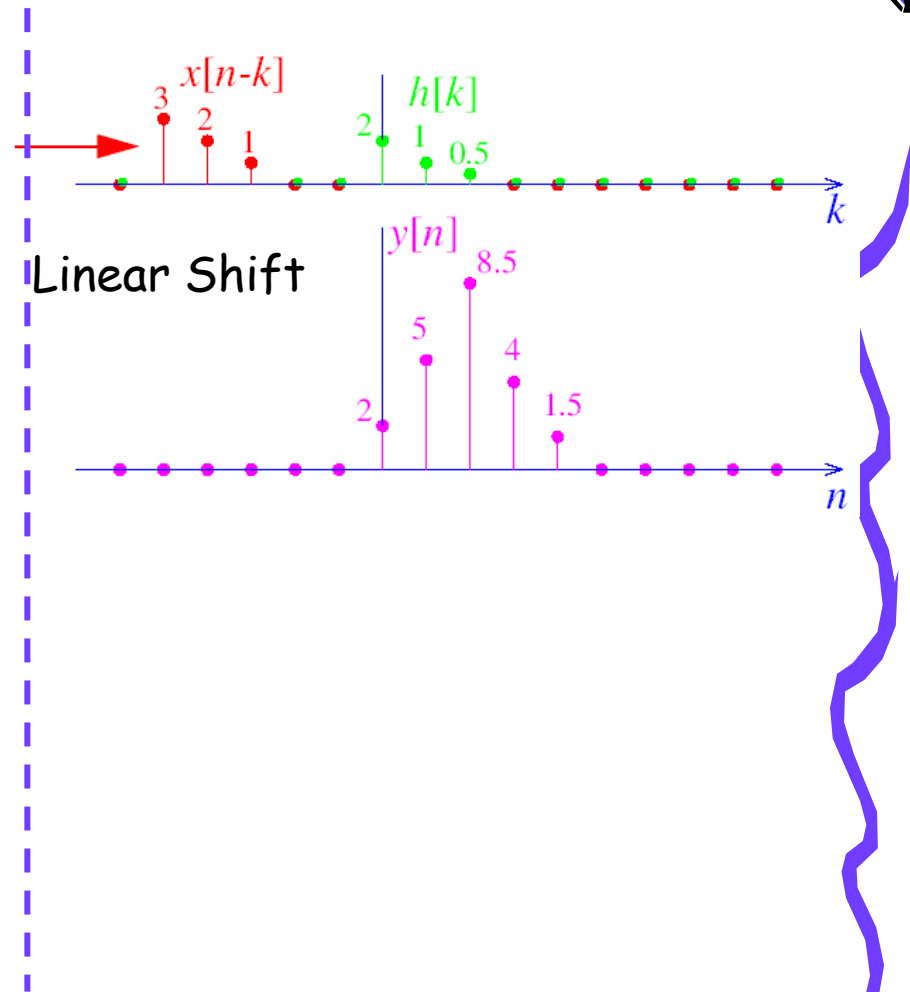
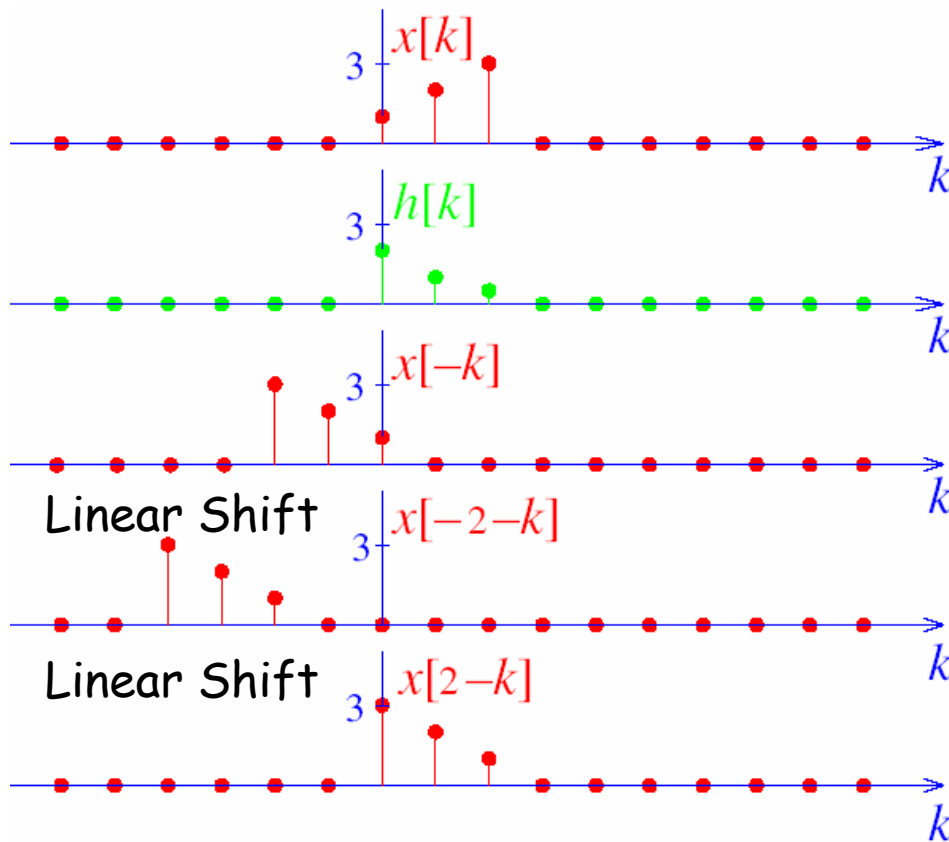
$$\begin{bmatrix} s_0 \\ s_1 \\ s_2 \end{bmatrix} = \begin{bmatrix} h_0 & 0 \\ h_1 & h_0 \\ 0 & h_1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \end{bmatrix}$$

require 4 multiplications  
and 1 addition



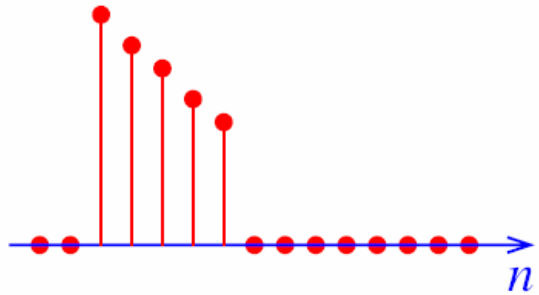
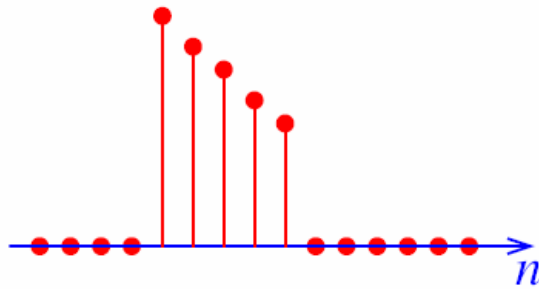


# Linear Convolution

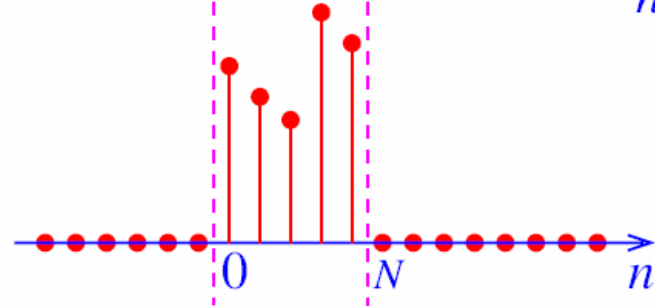
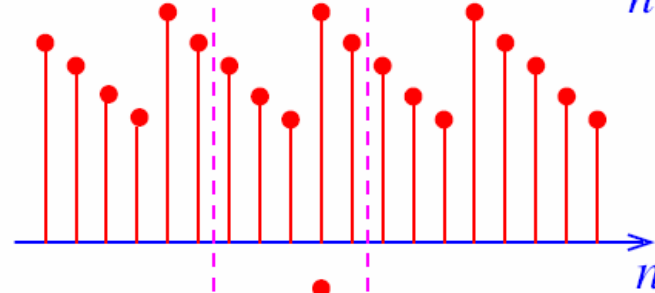
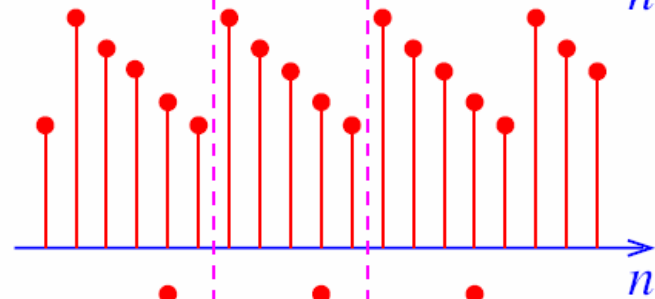
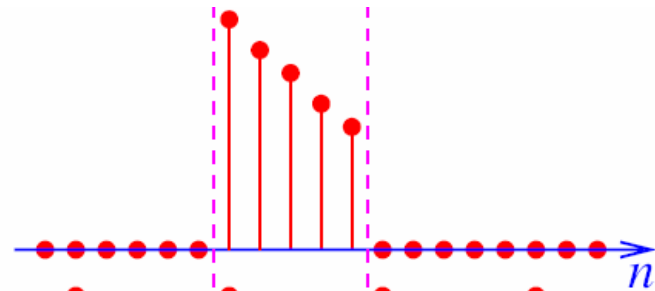




# Linear Shift vs Circular Shift



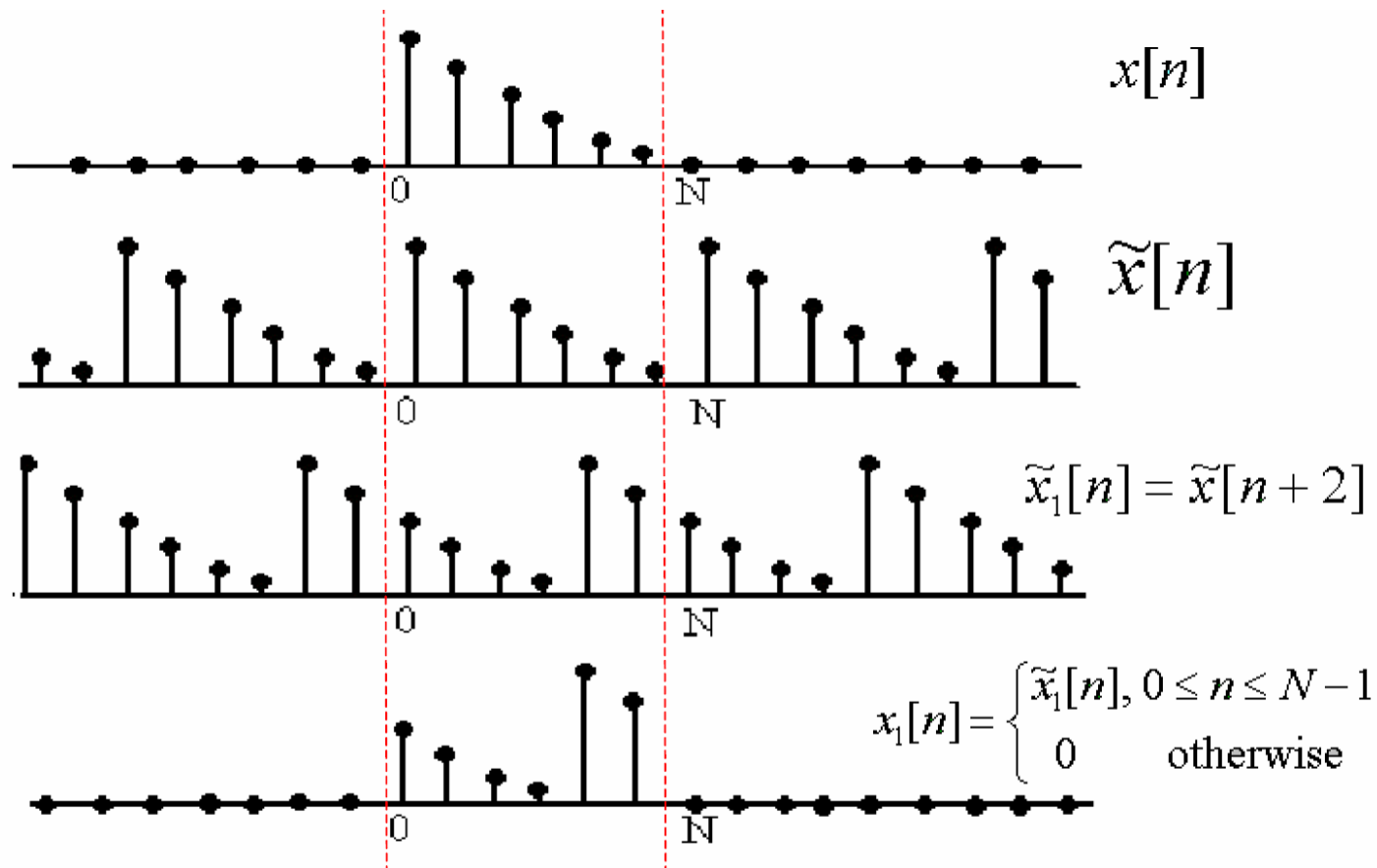
Conventional shift  
(linear shift)





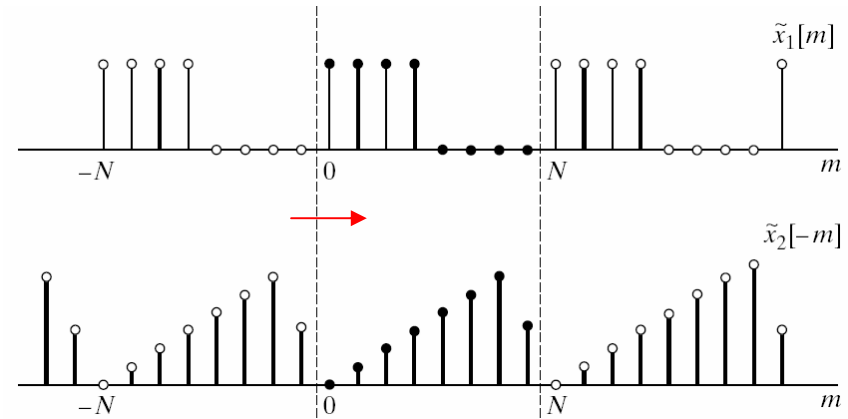
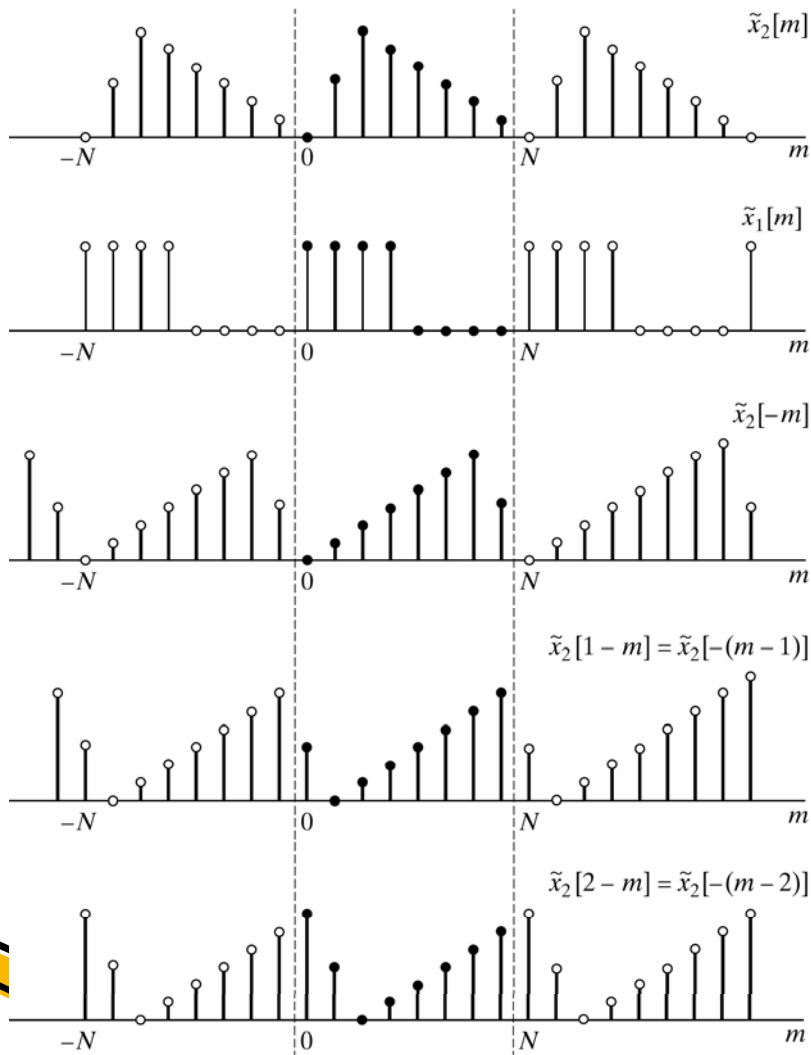
# Circular Shift Example

$$x_1[n] \stackrel{\Delta}{=} x[((n - m))_N] \quad (0 \leq n \leq N - 1)$$





# Periodic/Circular Convolution



Circular Shift





# Circular Convolution Definition

- Suppose two finite-length duration sequences:  $x_1[n]$  and  $x_2[n]$  of length  $N$

$$x_3[n] = \sum_{m=0}^{N-1} \tilde{x}_1[m] \tilde{x}_2[n-m] \quad 0 \leq n \leq N-1$$

$$\text{or } x_3[n] = \sum_{m=0}^{N-1} x_1[((m))_N] x_2[((n-m))_N] \quad 0 \leq n \leq N-1$$

$x_3[n]$  is also a finite-length duration sequences of length  $N$



# Computation for Circular Convolution

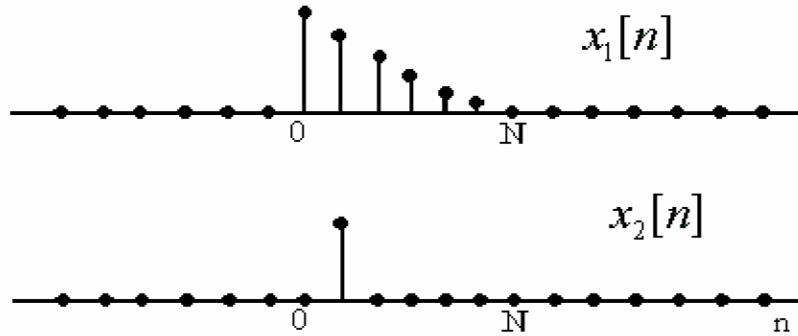


1. To period the two sequence with period  $N$  (*large enough*)
2. To compute the periodic convolution of the two periodic sequences
3. To get out the duration sequence between  $[0, N-1]$



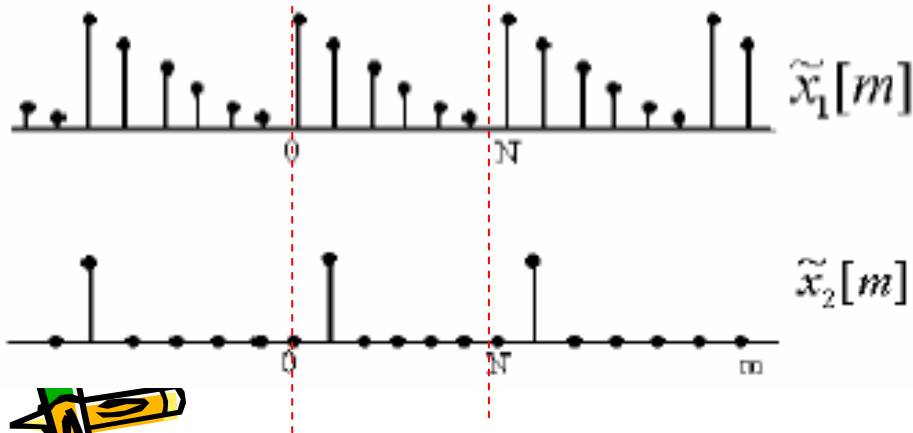


# Example



Step 1

Periodic the sequences:



Step 2

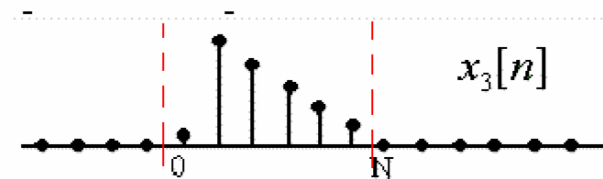
Periodic convolution



$$\tilde{x}_3[n] = \sum_{m=0}^{N-1} \tilde{x}_1[m] \tilde{x}_2[n-m]$$

Step 3

Get out a period







# Circular Convolution Property

- Usually, we use the following notation to represent the circular convolution of length N

$$x_3[n] = x_1[n] \circledR x_2[n]$$

- Circular convolution property

$$x_1[n] \circledR x_2[n] \xleftrightarrow{DFT} X_1[k]X_2[k]$$

$$x_1[n]x_2[n] \xleftrightarrow{DFT} \frac{1}{N} X_1[k] \circledR X_2[k]$$

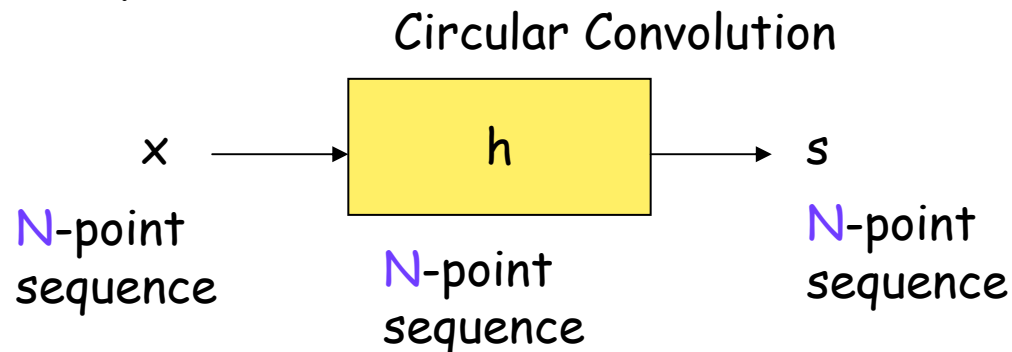
where  $X_1[k] \circledR X_2[k] = \sum_{l=0}^{N-1} X_1[l]X_2[((k-l))_N]$



# Circular Convolution Implementation



- Direct Implementation



4x4 cyclic convolution

$$\begin{bmatrix} s_0 \\ s_1 \\ s_2 \\ s_3 \end{bmatrix} = \begin{bmatrix} h_0 & h_3 & h_2 & h_1 \\ h_1 & h_0 & h_3 & h_2 \\ h_2 & h_1 & h_0 & h_3 \\ h_3 & h_2 & h_1 & h_0 \end{bmatrix} \cdot \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$\sim O(N^2)$

16 multiplications  
12 additions



# Using Circular Convolution to Implement Linear Convolution



- Consider two sequences  $x_1[n]$  of length  $L$  and  $x_2[n]$  of length  $P$ , respectively
- The linear convolution  $x_3 = x_1[n] * x_2[n]$

$$x_3[n] = \sum_{m=-\infty}^{\infty} x_1[m]x_2[n-m]$$

a sequence of length  $L+P-1$

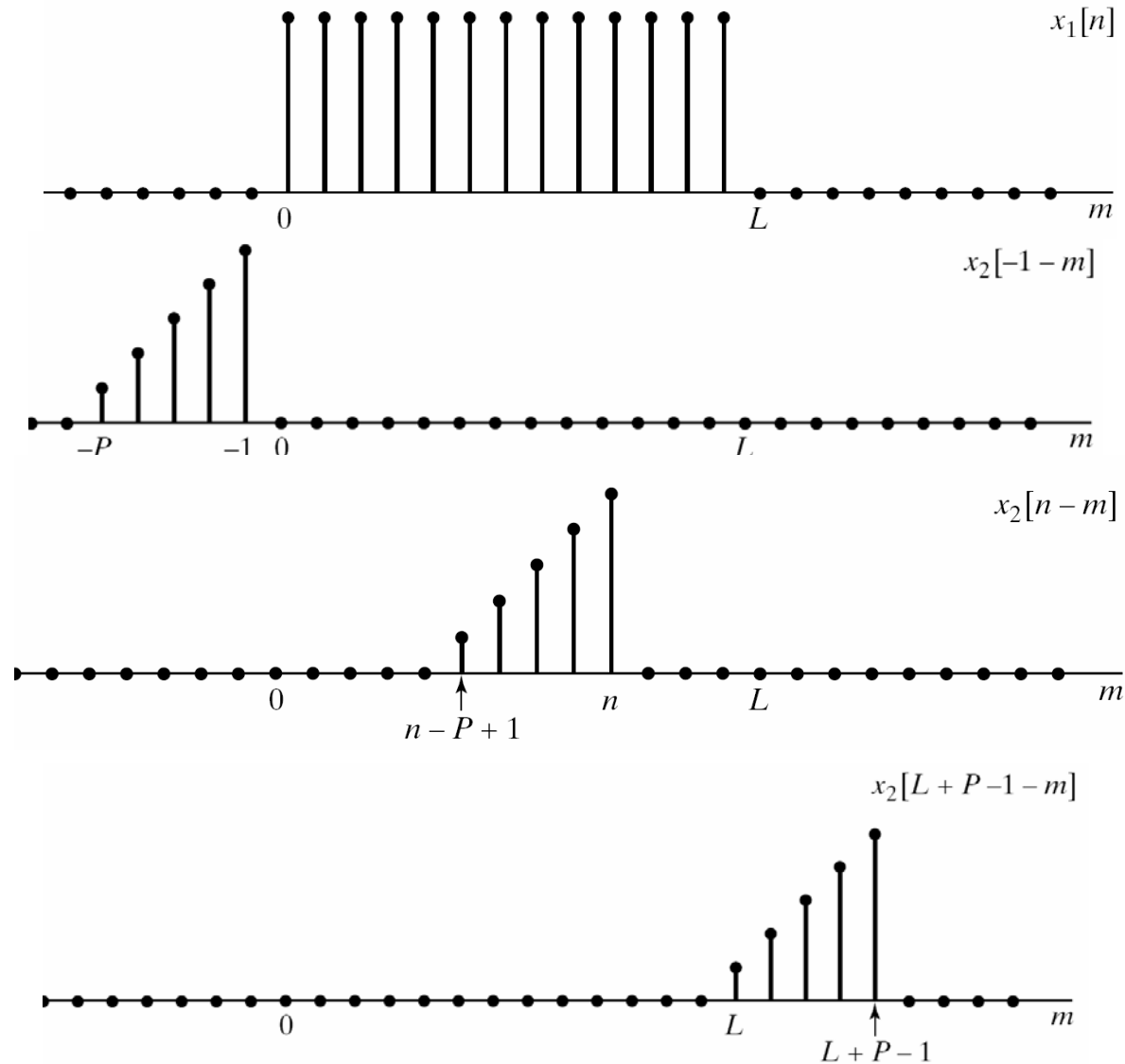
← The same concept related to Winograd Algorithm

- Choose  $N$ , such that  $N \geq L+P-1$ , then

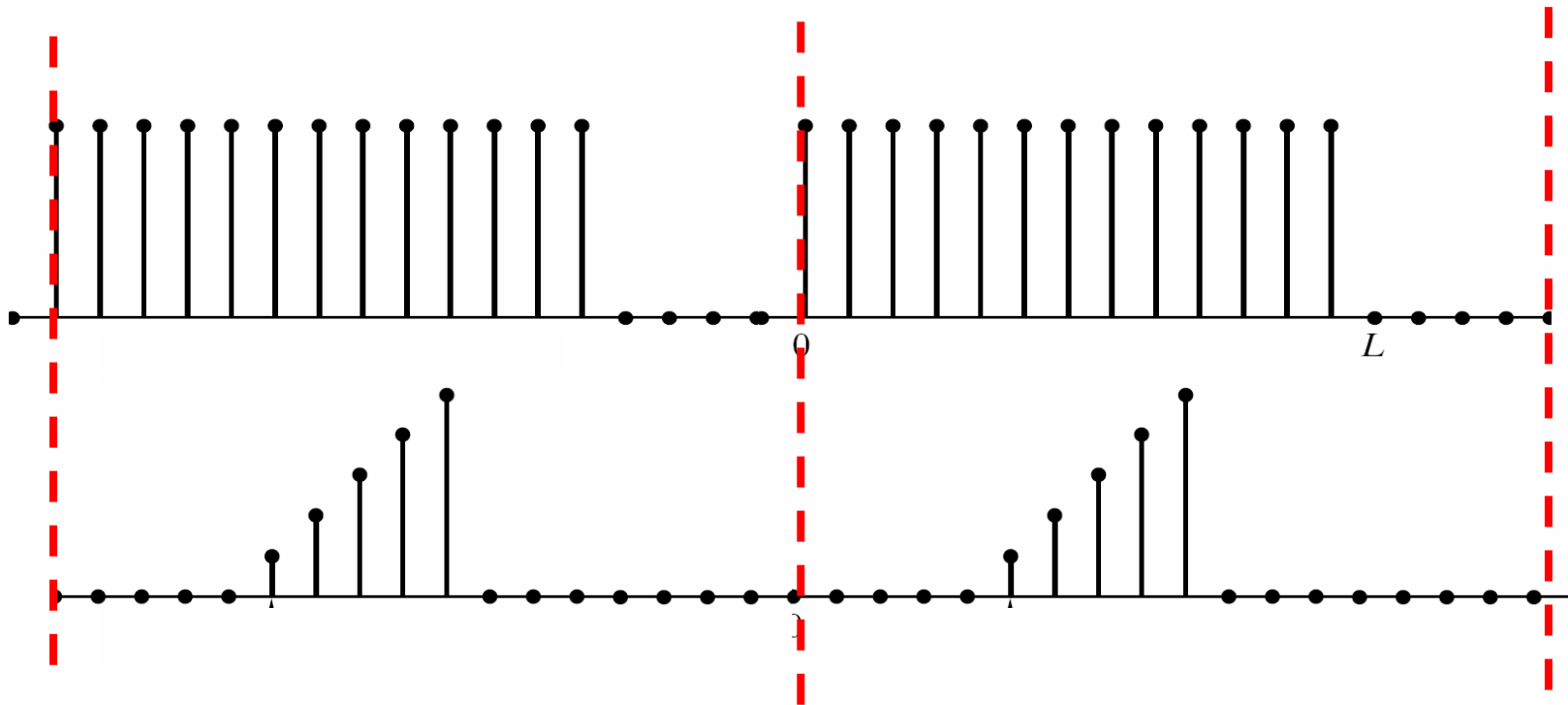
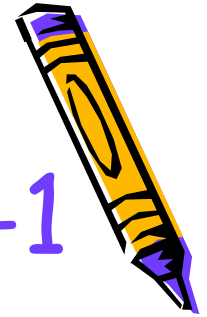
$$x_1[n] \textcircled{N} x_2[n] = x_1[n] * x_2[n]$$



# Linear Convolution



# Circular Convolution with $N=L+P-1$



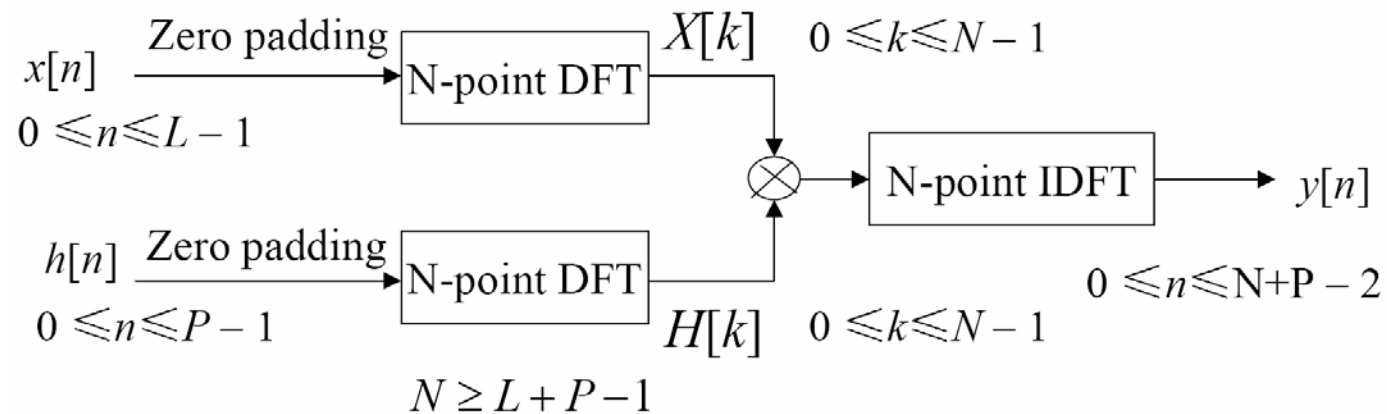
Time aliasing in the circular convolution of two finite-length sequence can be avoided if  $N \geq L+P-1$



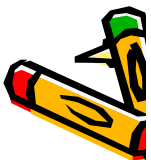


# Concluding Remarks

- The convolution of two finite-length sequences can be interpreted by circular convolution with large enough length
- Circular convolution can be implemented by DFT/FFT



- However, in real applications...
  - For an FIR system, the input sequence is of indefinite duration
  - To store the entire input signal requires ?
    - A large delay in processing
    - An indefinite memory
  - Block convolution



# Block Convolution

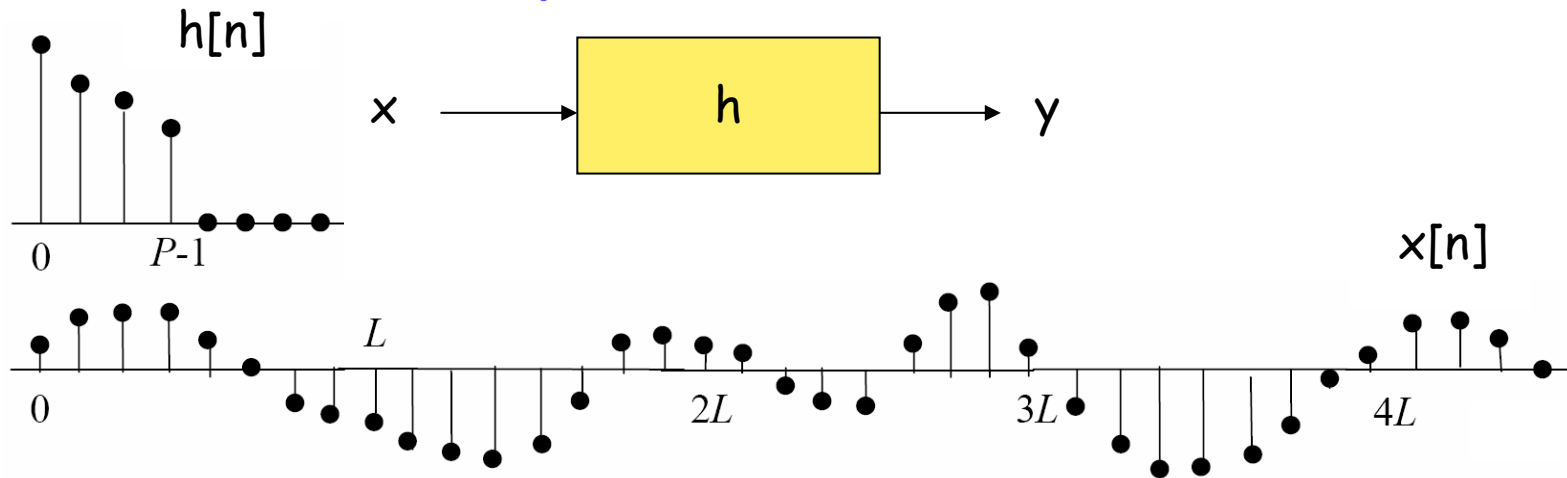


- **Step1:** To segment a sequence into sections of length  $L$
- **Step2:** Each section is convolved with the finite-length impulse response of length  $P$  by using DFT/FFT of length  $N=L+P-1$
- **Step3:** The filtered sections are fitted together in an appropriate way
- Overlap-add method
- Overlap-save method

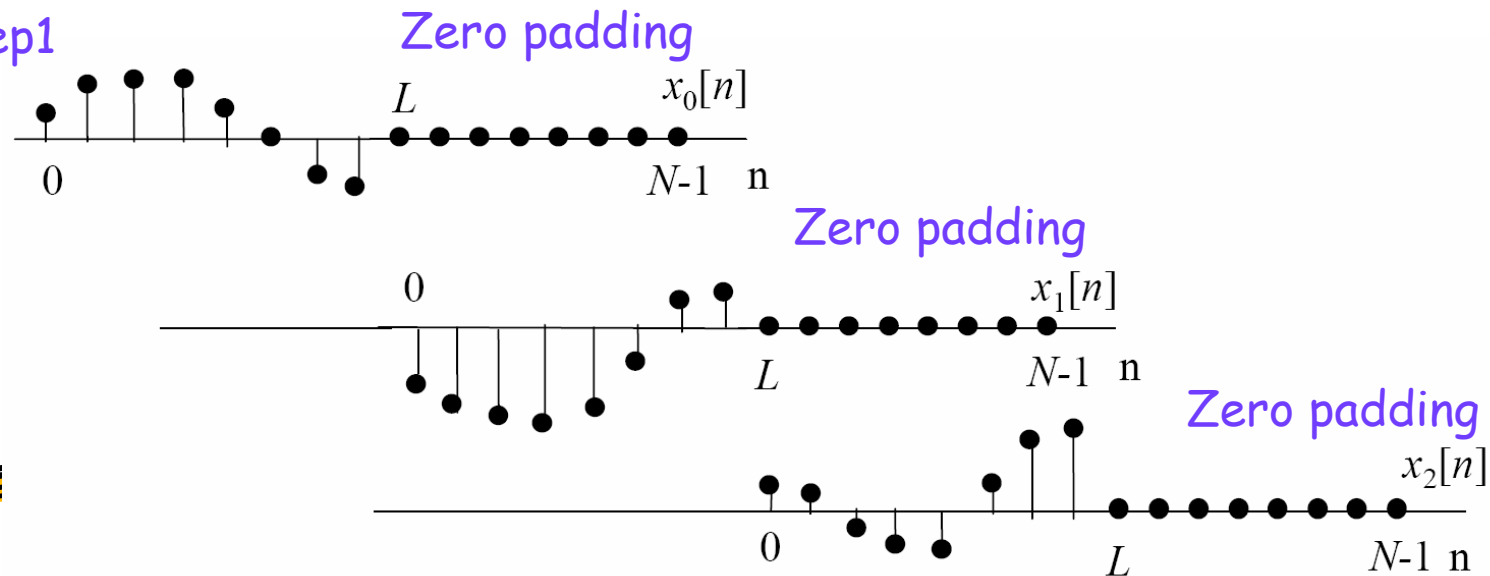




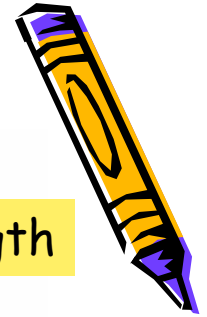
# Overlap-Add Method



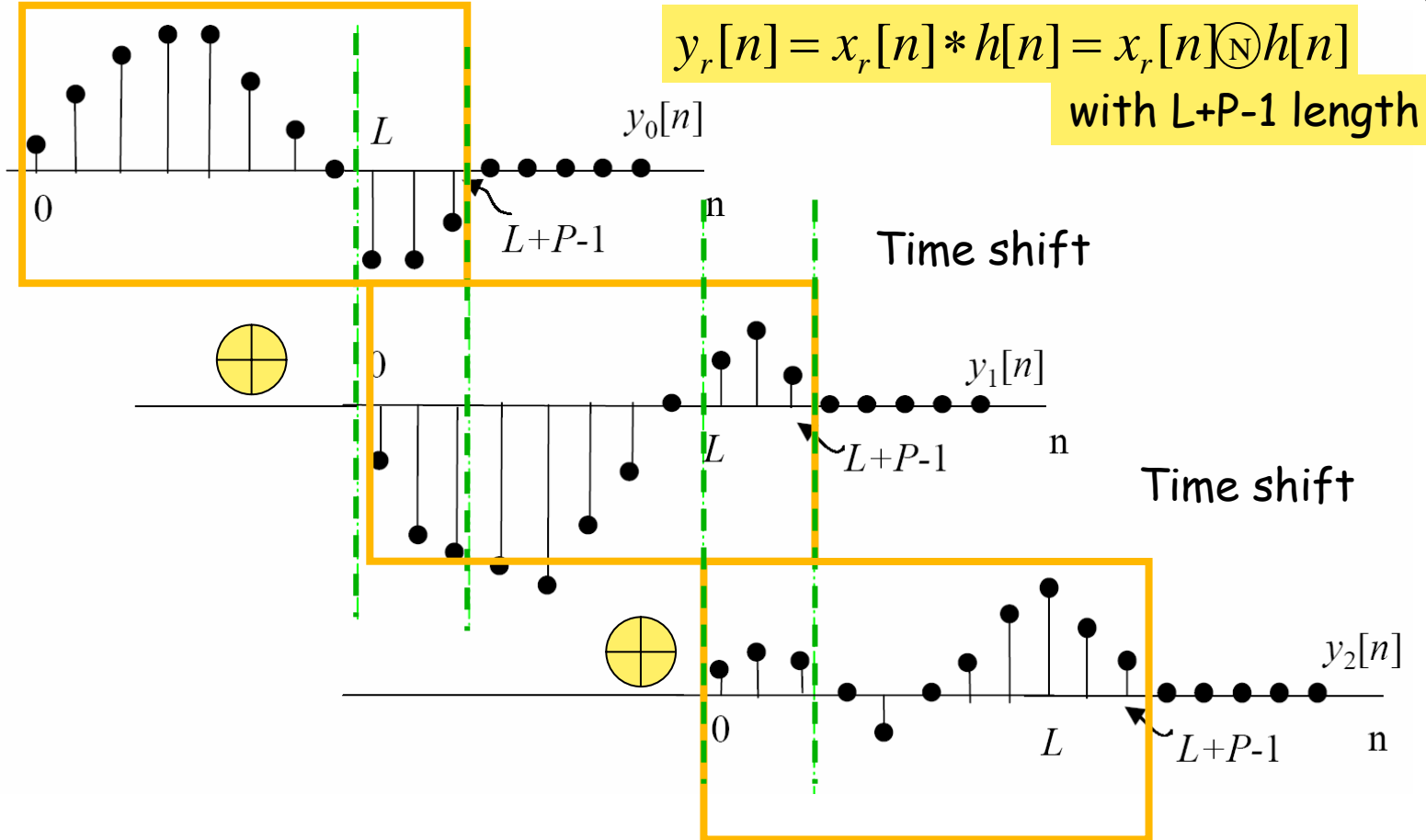
Step1







Step2  
&  
Step3



$$y[n] = x[n] * h[n] = \sum_{r=0}^{\infty} y_r[n - rL]$$

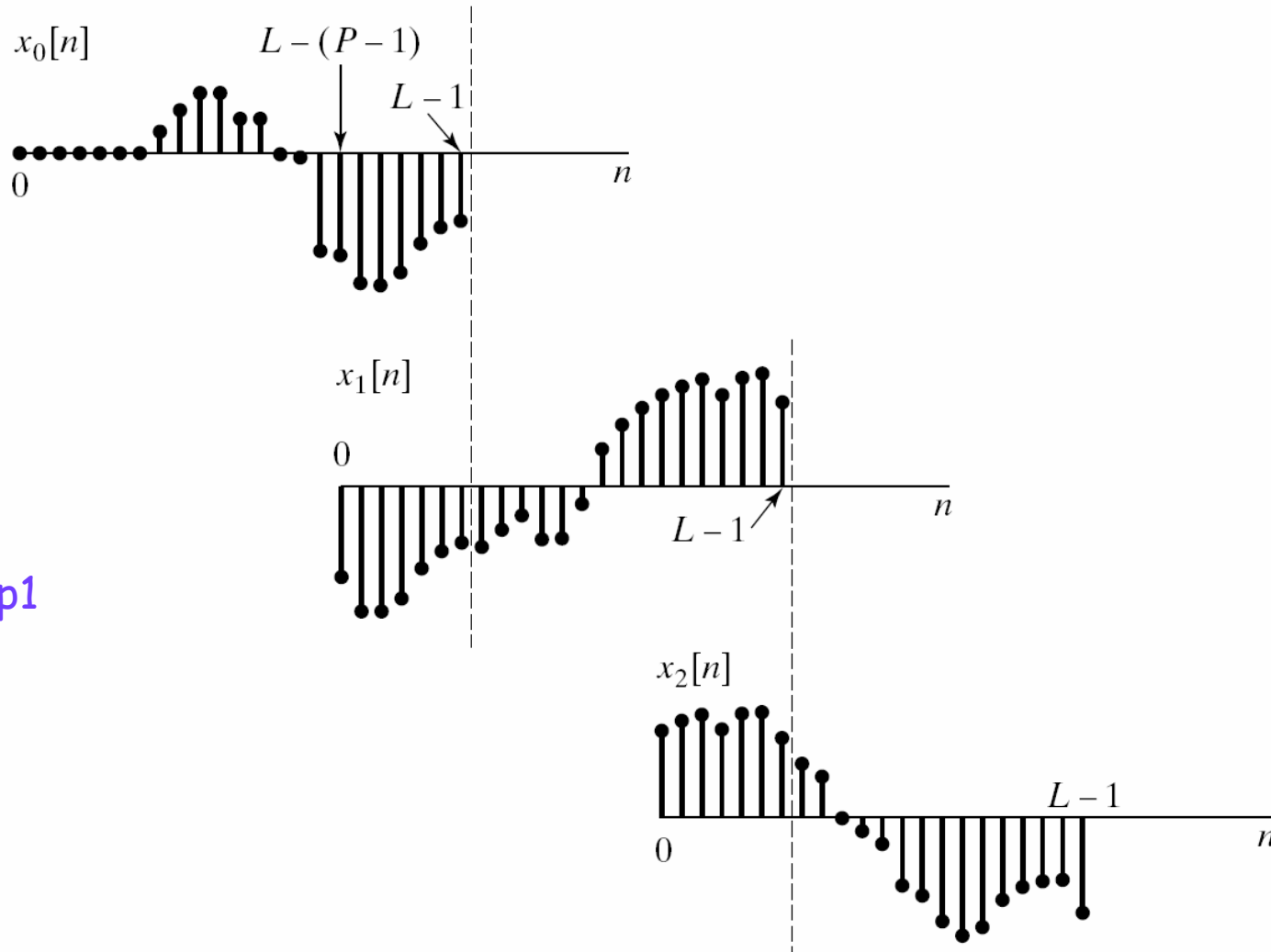




# Overlap-Save Method

- Suppose  $L > P$ .
- Consider an  $L$ -point circular convolution of a  $P$ -point impulse response  $h[n]$  with an  $L$ -point input sequence  $x_r[n]$ 
  - Due to aliasing problem, the first  $(P-1)$ -point of the result is incorrect
  - the remaining points  $[P, L-1]$  are identical to those that would be obtained by linear convolution
- **Step1:** To segment a sequence into sections of length  $L$  such that each section overlaps the preceding section by  $(P-1)$  points
- **Step2:** Each section is convolved with the finite-length impulse response of length  $P$  by using DFT/FFT of length  $L$
- **Step3:** The first  $(P-1)$ -point of each filtered sequence must be discarded. The remaining samples from successive sections are then abutted to construct the final output.



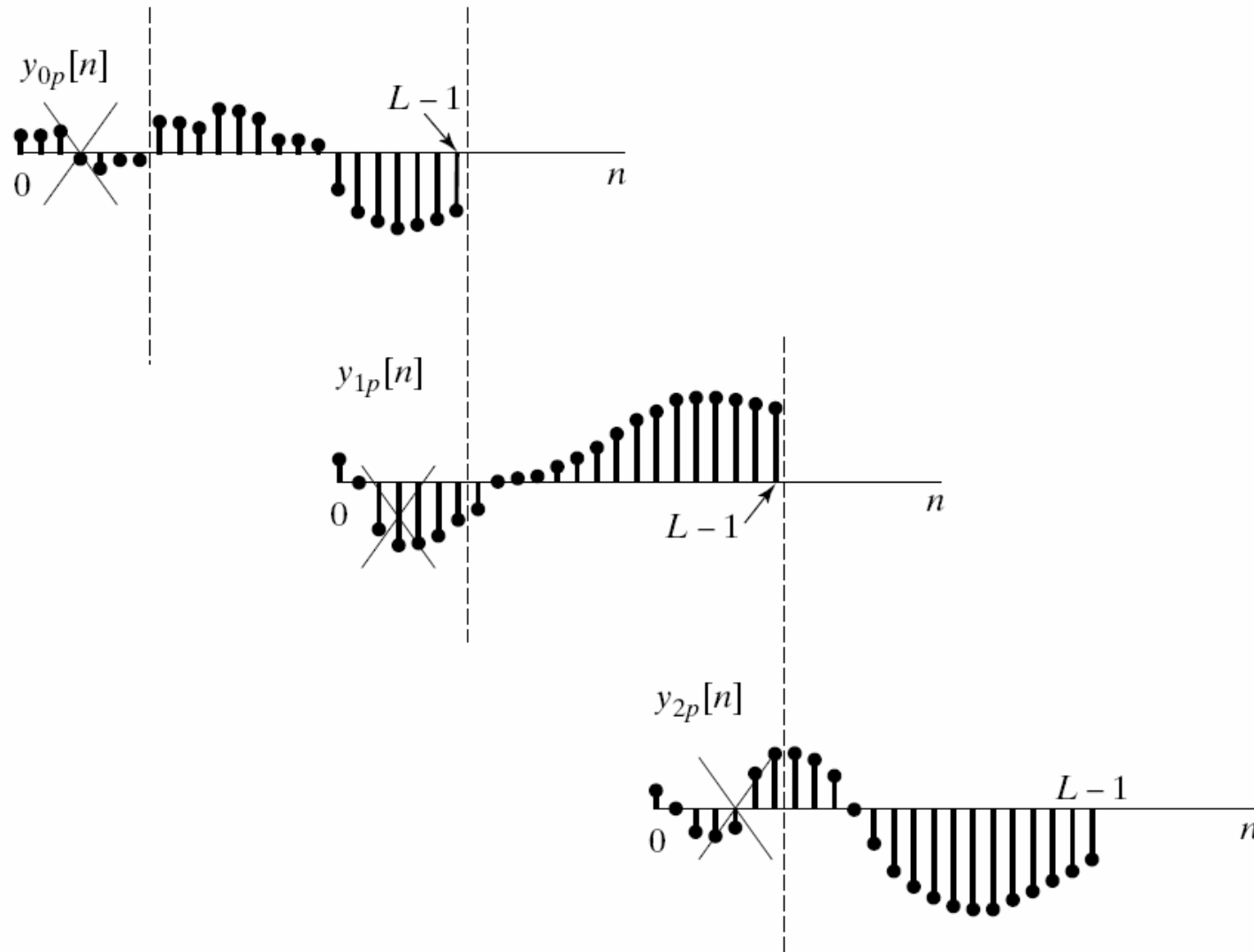


Step1





Step2  
&  
Step3





# Fast Convolution with the FFT

- Given two sequences  $x_1$  and  $x_2$  of length  $N_1$  and  $N_2$  respectively
  - Direct implementation requires  $N_1N_2$  complex multiplications
- Consider using FFT to convolve two sequences:
  - Pick  $N$ , a power of 2, such that  $N \geq N_1 + N_2 - 1$
  - Zero-pad  $x_1$  and  $x_2$  to length  $N$
  - Compute  $N$ -point FFTs of zero-padded  $x_1$  and  $x_2$ , one obtains  $X_1$  and  $X_2$
  - Multiply  $X_1$  and  $X_2$
  - Apply the IFFT to obtain the convolution sum of  $x_1$  and  $x_2$
  - Computation complexity:  $2(N/2) \log_2 N + N + (N/2) \log_2 N$



# Example

- A sequence  $x[n]$  of length 1024
- FIR filter  $h[n]$  of length 34
- Direct computation:  $34 \times 1024 = 34816$
- Using radix-2 FFT: 35840 (N=2048)
- Using overlap-add radix-2 FFT:
  - $x[n]$  is segmented into a set of contiguous blocks of equal length 95
  - Apply radix-2 FFT of length 128
  - Each segment requires 1472 multiplications
  - This algorithm requires total 16192 multiplications

