

# CO 2021-Fall HW1 Solution

## 1.2

- a. Performance via Pipelining
- b. Dependability via Redundancy
- c. Performance via Prediction
- d. Make the Common Case Fast
- e. Hierarchy of Memories
- f. Performance via Parallelism
- g. Use Abstraction to Simplify Design

## 1.5

a.

$$\text{Performance}_{P_1} = \frac{\text{Clock rate}_{P_1}}{\text{CPI}_{P_1}} = \frac{3 \text{ GHz}}{1.5} = 2 \text{ G insts/sec}$$

$$\text{Performance}_{P_2} = \frac{\text{Clock rate}_{P_2}}{\text{CPI}_{P_2}} = \frac{2.5 \text{ GHz}}{1} = 2.5 \text{ G insts/sec}$$

$$\text{Performance}_{P_3} = \frac{\text{Clock rate}_{P_3}}{\text{CPI}_{P_3}} = \frac{4 \text{ GHz}}{2.2} = 1.82 \text{ G insts/sec}$$

P2 has the highest performance.

b.

$$\# \text{cycle}_{P_1} = 10 * \text{clock rate}_{P_1} = 30 \text{ G cycles}$$

$$\# \text{inst}_{P_1} = 10 * \text{Performance}_{P_1} = 20 \text{ G insts}$$

$$\# \text{cycle}_{P_2} = 10 * \text{clock rate}_{P_2} = 25 \text{ G cycles}$$

$$\# \text{inst}_{P_2} = 10 * \text{Performance}_{P_2} = 25 \text{ G insts}$$

$$\# \text{Cycle}_{P_3} = 10 * \text{clock rate}_{P_3} = 40 \text{ G cycles}$$

$$\# \text{inst}_{P_3} = 10 * \text{Performance}_{P_3} = 18.2 \text{ G insts}$$

c.

$$\frac{\text{execution time}_{new}}{\text{execution time}_{old}} = \frac{\frac{\text{CPI}_{new} * \# \text{inst}}{\text{Clock rate}_{new}}}{\frac{\text{CPI}_{old} * \# \text{inst}}{\text{Clock rate}_{old}}} = 0.7$$

$$\Rightarrow \frac{\text{Clock rate}_{new}}{\text{Clock rate}_{old}} = \frac{1.2}{0.7} = 1.714$$

$$\text{Clock rate}_{P_{1new}} = 3 \text{ GHz} * 1.714 = 5.142 \text{ GHz}$$

$$\text{Clock rate}_{P_{2new}} = 2.5 \text{ GHz} * 1.714 = 4.285 \text{ GHz}$$

$$\text{Clock rate}_{P_{3new}} = 4 \text{ GHz} * 1.714 = 6.856 \text{ GHz}$$

1.7

	A	B	C	D
CPI for P1@2.5GHz	1	2	3	3
CPI for P2@3GHz	2	2	2	2
% of #inst	10%	20%	50%	20%

a.

$$CPI_{P1} = 1 * 0.1 + 2 * 0.2 + 3 * 0.5 + 3 * 0.2 = 2.6$$

$$CPI_{P2} = 2 * 0.1 + 2 * 0.2 + 2 * 0.5 + 2 * 0.2 = 2$$

b.

$$\#cycle_{P1} = 1 * 10^6 * CPI_{P1} = 2.6 * 10^6$$

$$\#cycle_{P2} = 1 * 10^6 * CPI_{P2} = 2 * 10^6$$

$$execution\ time_{P1} = \frac{\#cycle_{P1}}{clock\ rate_{P1}} = \frac{2.6 * 10^6}{2.5 * 10^9} = 1.04 * 10^{-3}$$

$$execution\ time_{P2} = \frac{\#cycle_{P2}}{clock\ rate_{P2}} = \frac{2 * 10^6}{3 * 10^9} = 6.66 * 10^{-4}$$

P2 is faster.

1.8

	#insts	execution time
Compiler A	$1 * 10^9$	1.1 s
Compiler B	$1.2 * 10^9$	1.5 s

a.

$$CPI_A = \frac{\#cycle_A}{\#inst_A} = \frac{\frac{execution\ time_A}{clock\ period}}{\#inst_A} = \frac{1.1}{1 * 10^9} = 1.1$$

$$CPI_B = \frac{\#cycle_B}{\#inst_B} = \frac{\frac{execution\ time_B}{clock\ period}}{\#inst_B} = \frac{1.5}{1.2 * 10^9} = 1.25$$

b.

$$\frac{execution\ time_{A_{new}}}{execution\ time_{B_{new}}} = \frac{execution\ time_{A_{old}}}{execution\ time_{B_{old}}} * \frac{clock\ rate_B}{clock\ rate_A} = 1$$

$$\Rightarrow \frac{clock\ rate_A}{clock\ rate_B} = \frac{execution\ time_{A_{old}}}{execution\ time_{B_{old}}} = \frac{1.1}{1.5} = 0.733$$

c.

$$\frac{execution\ time_A}{execution\ time_{new}} = \frac{\#inst_A * CPI_A}{\#inst_{new} * CPI_{new}} = \frac{1 * 10^9 * 1.1}{6 * 10^8 * 1.1} = 1.67$$

$$\frac{execution\ time_B}{execution\ time_{new}} = \frac{\#inst_B * CPI_B}{\#inst_{new} * CPI_{new}} = \frac{1.2 * 10^9 * 1.25}{6 * 10^8 * 1.1} = 2.27$$

**1.10**

inst for 1 P	arithmetic	load/store	branch
CPI	1	12	5
#inst	$2.56 * 10^9$	$1.28 * 10^9$	$256 * 10^6$

**1.10.1**

$$\#cycle = CPI_{arith} * \#inst_{arith} + CPI_{ls} * \#inst_{ls} + CPI_{branch} * \#inst_{branch}$$

$$execution\ time = \#cycle * clock\ period$$

P	#arith	#load/store	#branch	#cycle	exe. time	speed up
1	$2.56 * 10^9$	$1.28 * 10^9$	$256 * 10^6$	$1.92 * 10^{10}$	9.6 s	1
2	$1.83 * 10^9$	$9.14 * 10^8$		$1.41 * 10^{10}$	7.04 s	1.36
4	$9.14 * 10^8$	$4.57 * 10^8$		$7.68 * 10^9$	3.84 s	2.5
8	$4.57 * 10^8$	$2.29 * 10^8$		$4.48 * 10^9$	2.24 s	4.29

**1.10.2**

P	#arith	#load/store	#branch	#cycle	exe. time
1	$2.56 * 10^9$	$1.28 * 10^9$	$256 * 10^6$	$2.18 * 10^{10}$	10.9 s
2	$1.83 * 10^9$	$9.14 * 10^8$		$1.59 * 10^{10}$	7.95 s
4	$9.14 * 10^8$	$4.57 * 10^8$		$8.59 * 10^9$	4.3 s
8	$4.57 * 10^8$	$2.29 * 10^8$		$4.94 * 10^9$	2.47 s

**1.10.3**

$$\#cycle_{1P} = \#cycle_{4P}$$

$$\Rightarrow \#arith_{1P} * CPI_{arith} + \#ls_{1P} * CPI_{ls_{1P}} = \#arith_{4P} * CPI_{arith} + \#ls_{4P} * CPI_{ls_{4P}}$$

$$\Rightarrow 2.56 * 1 + 1.28 * CPI_{ls_{1P}} = \frac{2.56}{0.7*4} * 1 + \frac{1.28}{0.7*4} * 12$$

$$\Rightarrow CPI_{ls_{1P}} = 3$$

### 1.12.1

$$\text{CPI} = \frac{\frac{\text{execution time}}{\text{cycle time}}}{\#inst} = \frac{750}{2.389 \times 10^{12} \times 0.333 \times 10^{-9}} = 0.943$$

### 1.12.2

$$\text{SPECratio}_{\text{bzip2}} = \frac{9650 \text{ s}}{750 \text{ s}} = 12.87$$

### 1.12.3

$$\text{CPU time} = \frac{\#inst \times \text{CPI}}{\text{clock rate}}$$

increase #inst by 10% => increase CPU time by 10%

### 1.12.4

$$\text{CPU time} = \frac{\#inst \times \text{CPI}}{\text{clock rate}}$$

$$1.1 * \#inst * 1.05 * \text{CPI} = 1.155$$

increase CPU time by 15.5%

### 1.12.5

$$\frac{\text{SPECratio}_{\text{before}}}{\text{SPECratio}_{\text{after}}} = \frac{1}{1.155} = 0.866$$

### 1.12.6

$$\text{CPI} = \frac{\text{CPU time} \times \text{clock rate}}{\#inst} = \frac{700 \times 4 \times 10^9}{0.85 \times 2.389 \times 10^{12}} = 1.379$$

### 1.12.7

此題提到的 1.11.1 應為 1.12.1。

$$\text{Clock rate ratio} = \frac{4 \text{ GHz}}{3 \text{ GHz}} = 1.33$$

$$\text{CPI ratio} = \frac{1.37}{0.94} = 1.45$$

They are different because, although the number of instructions has been reduced by 15%, the CPU time has been reduced by a lower percentage.

### 1.12.8

$$\frac{700}{750} = 0.933, \text{ reduced by } 6.7\%$$

### 1.12.9

此題 execution time 應為 960 s 較符合題旨，以 960 s 或 960 ns 作答均不會扣分。

$$\#inst = \frac{\text{execution time} \times \text{clock rate}}{\text{CPI}} = \frac{960 \times 0.9 \times 4 \times 10^9}{1.61} = 2.147 \times 10^{12}$$

### 1.12.10

$$\frac{\text{clock rate}_{\text{new}}}{\text{clock rate}_{\text{old}}} = \frac{\text{CPU time}_{\text{old}}}{\text{CPU time}_{\text{new}}} \Rightarrow \text{clock rate}_{\text{new}} = 3 \text{ GHz} \times \frac{1}{0.9} = 3.33 \text{ GHz}$$

### 1.12.11

$$\frac{\text{clock rate}_{\text{new}}}{\text{clock rate}_{\text{old}}} = \frac{\text{CPU time}_{\text{old}}}{\text{CPU time}_{\text{new}}} \times \frac{\text{CPI}_{\text{new}}}{\text{CPI}_{\text{old}}} \Rightarrow \text{clock rate}_{\text{new}} = 3 \text{ GHz} \times \frac{1}{0.8} \times 0.85 = 3.1875 \text{ GHz}$$

### 1.13.1

$$\text{execution time}_{P1} = \frac{\#inst_{P1} * CPI_{P1}}{\text{clock rate}_{P1}} = \frac{5 * 10^9 * 0.9}{4 * 10^9} = 1.125 \text{ s}$$

$$\text{execution time}_{P2} = \frac{\#inst_{P2} * CPI_{P2}}{\text{clock rate}_{P2}} = \frac{1 * 10^9 * 0.75}{3 * 10^9} = 0.25 \text{ s}$$

$\text{clock rate}_{P1} > \text{clock rate}_{P2}$  but  $\text{performance}_{P1} < \text{performance}_{P2}$

### 1.13.2

$$\text{execution time}_{P1} = \text{execution time}_{P2} \Rightarrow \frac{\#inst_{P1} * CPI_{P1}}{\text{clock rate}_{P1}} = \frac{\#inst_{P2} * CPI_{P2}}{\text{clock rate}_{P2}}$$

$$\#inst_{P2} = \#inst_{P1} * \frac{CPI_{P1}}{CPI_{P2}} * \frac{\text{clock rate}_{P2}}{\text{clock rate}_{P1}} = 1 * 10^9 * \frac{0.9}{0.75} * \frac{3 \text{ GHz}}{4 \text{ GHz}} = 9 * 10^8$$

### 1.13.3

$$\text{MIPS} = \frac{\text{clock rate}}{CPI} * 10^{-6}$$

$$\text{MIPS}_{P1} = \frac{4 * 10^9}{0.9} * 10^{-6} = 4.44 * 10^3$$

$$\text{MIPS}_{P2} = \frac{3 * 10^9}{0.75} * 10^{-6} = 4 * 10^3$$

$\text{MIPS}_{P1} > \text{MIPS}_{P2}$  but  $\text{performance}_{P1} < \text{performance}_{P2}$

### 1.13.4

$$\text{MFLOPS} = \frac{\#FPop}{T * 10^6}$$

$$\text{MFLOPS}_{P1} = \frac{0.4 * 5 * 10^9}{1.125 * 10^6} = 1777.78$$

$$\text{MFLOPS}_{P2} = \frac{0.4 * 1 * 10^9}{0.25 * 10^6} = 1600$$

$\text{MFLOPS}_{P1} > \text{MFLOPS}_{P2}$  but  $\text{performance}_{P1} < \text{performance}_{P2}$